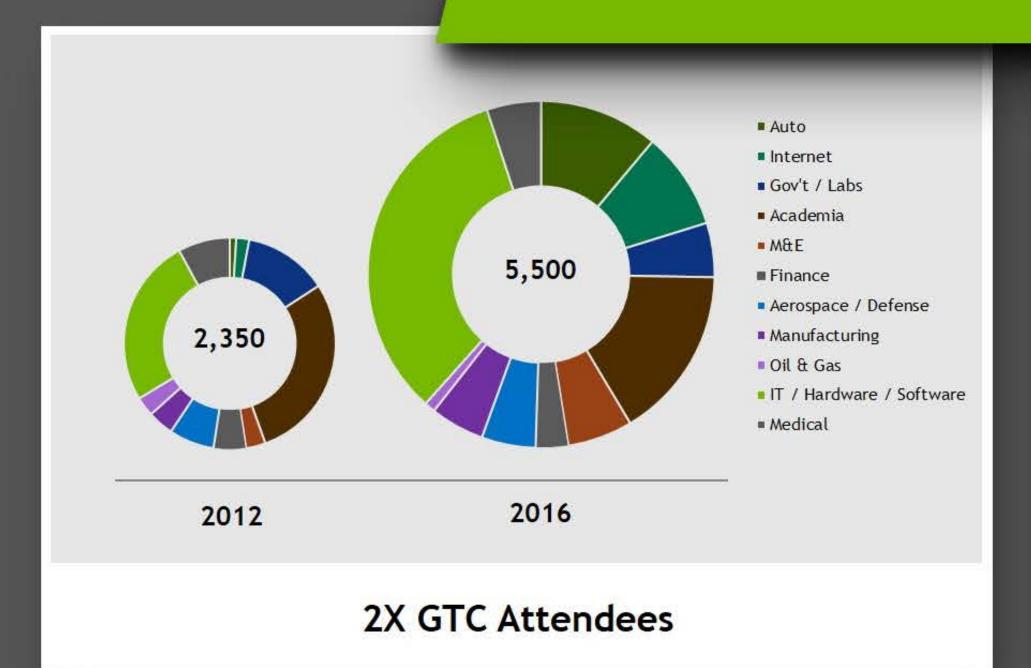
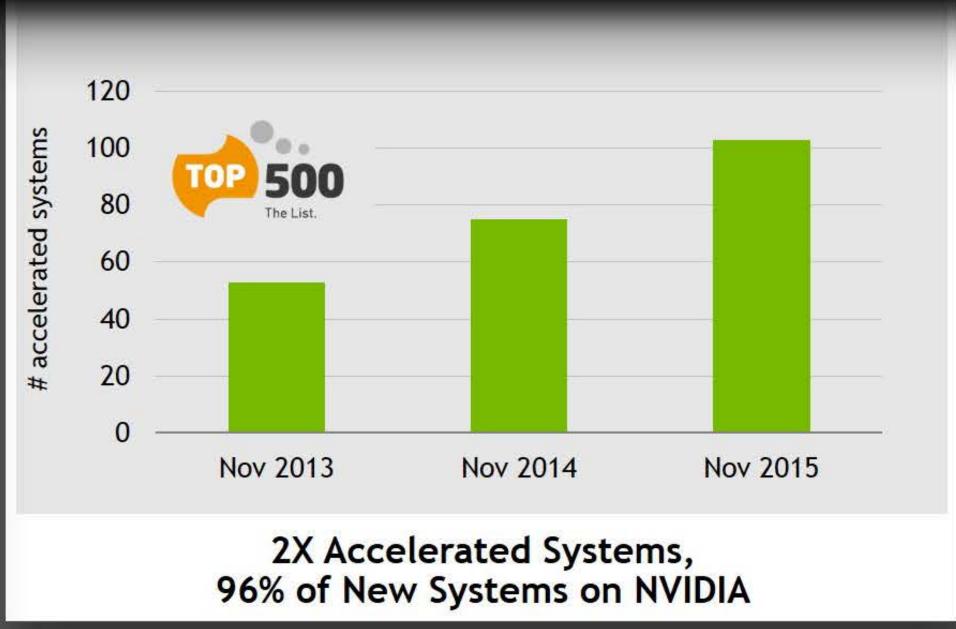
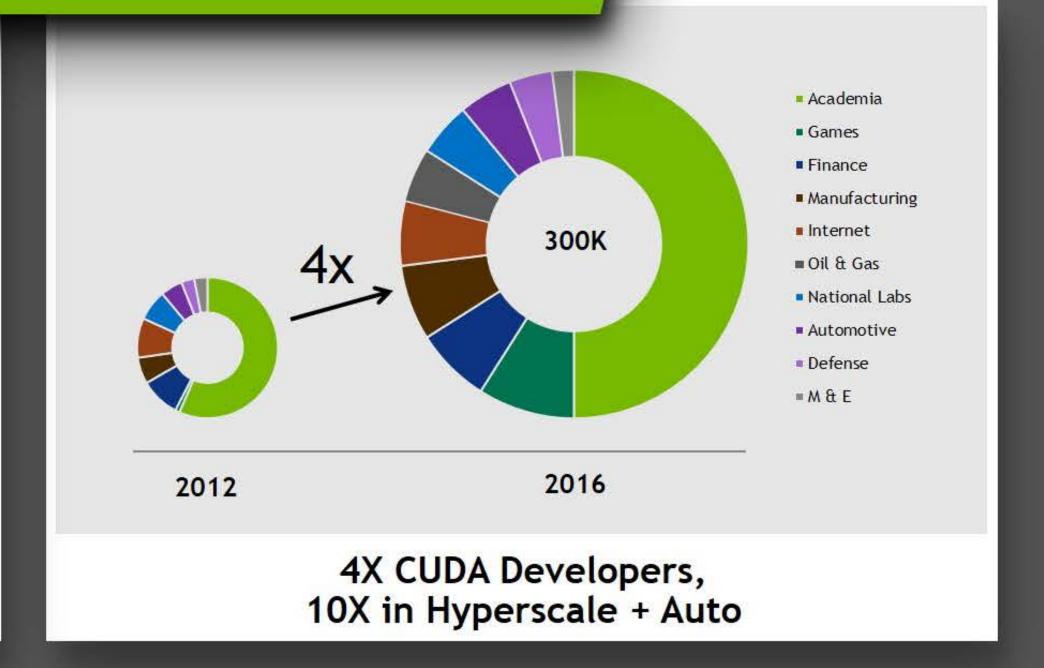


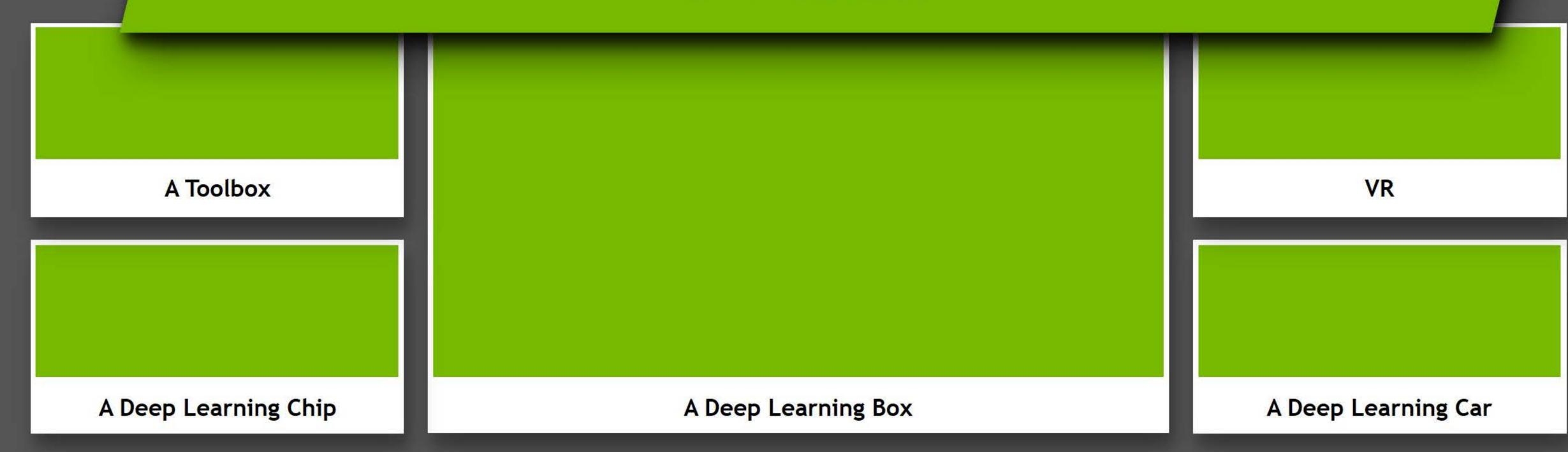
### LEAPS IN ADOPTION







## 5 THINGS



#### NVIDIA SDK

The Essential Resource for GPU Developers



# SELF-DRIVING CARS NVIDIA DriveWorks Deep learning, HD mapping and supercomputing solutions, from ADAS to fully autonomous



## GA

Advanced stechnology

# NVIDIA SDK THE ESSENTIAL RESOURCE FOR GPU COMPUTING

developer.nvidia.com

Available Now

COMPUTEWORKS / GAMEWORKS / VRWORKS DESIGNWORKS DRIVEWORKS JETPACK









Hair Works Wave Works

**FlameWorks** 

And other technologies such as: Clothing, VXGI, Flex, Destruction

## NVIDIA GAMEWORKS

Volumetric Lighting
Voxel Accelerated Ambient Occlusion
Hybrid Frustum Traced Shadows
Available Now

COMPUTEWORKS GAMEWORKS VRWORKS DESIGNWORKS DRIVEWORKS JETPACK







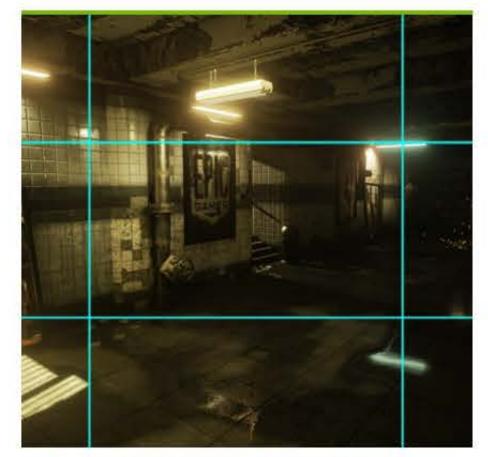


Iray MDL OptiX Path Rendering

and other technologies such as:
GL Extensions, GRID, GPU Direct for Video, Mosaic, VXGI, Warp and Blend

## NVIDIA DESIGNWORKS

Adobe support of MDL Siemens NX adopts Iray COMPUTEWORKS GAMEWORKS / VRWORKS DESIGNWORKS DRIVEWORKS JETPACK







VR SLI Context Priority

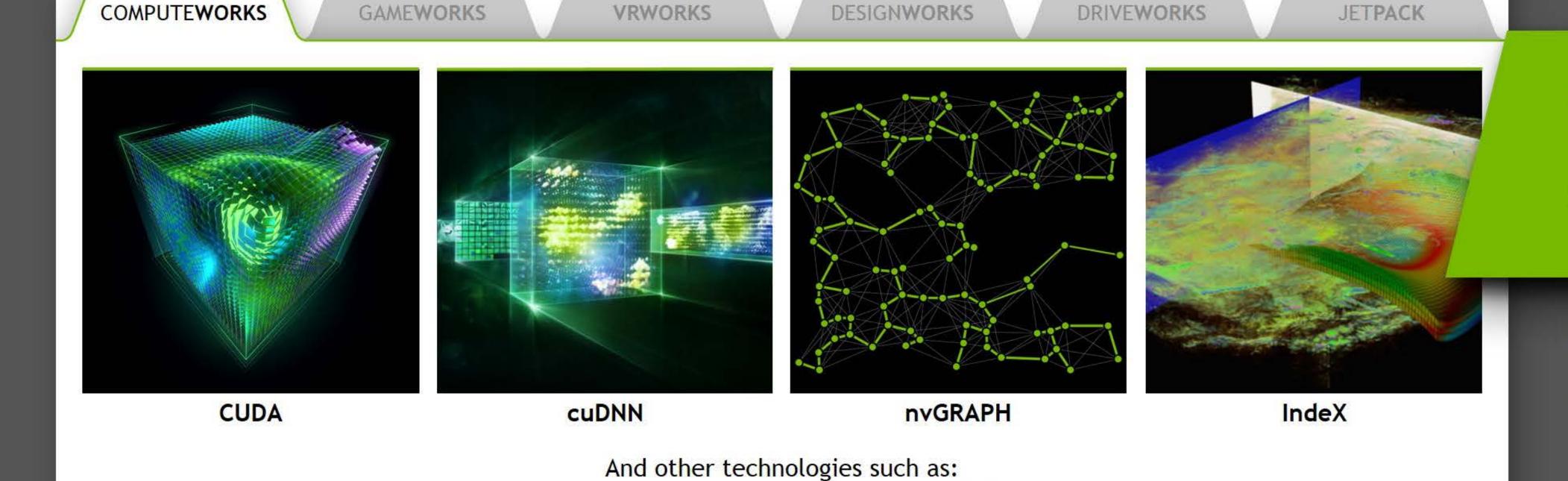


Warp and Blend

And other technologies such as: Direct Mode, GPUDirect for Video

## NVIDIA VRWORKS

Oculus Rift and HTC Vive integration
Epic, Max Play and Unity game engines
Available Now



AMGx, cuSOLVER, cuSPARSE, OpenACC, NSIGHT, THRUST

## NVIDIA COMPUTEWORKS

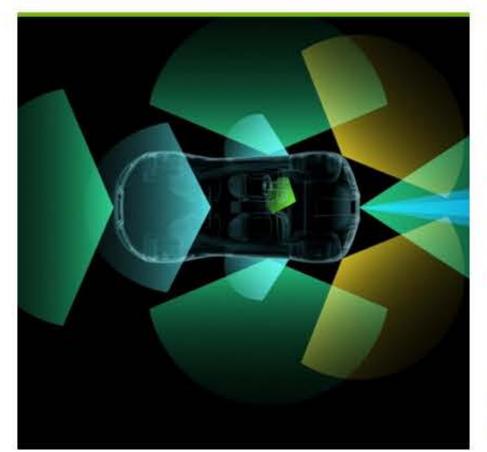
CUDA 8 — Available June

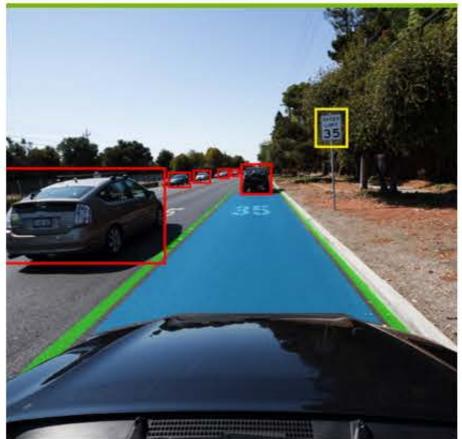
cuDNN 5 — Available April

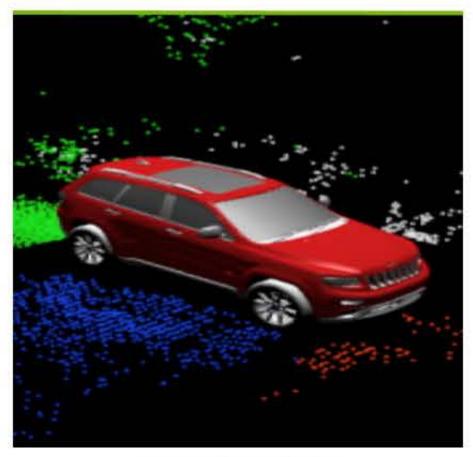
nvGRAPH — Available June

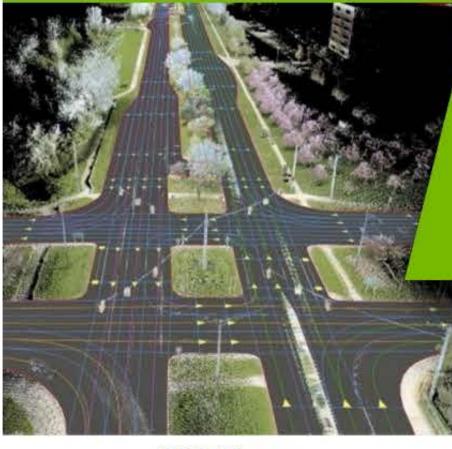
IndeX plug-in for ParaView — Available May

COMPUTEWORKS GAMEWORKS VRWORKS DESIGNWORKS DRIVEWORKS JETPACK









SensorFusion

Detection

Localization

**HD Maps** 

and other technologies such as:
Driving, Planning

## NVIDIA DRIVEWORKS

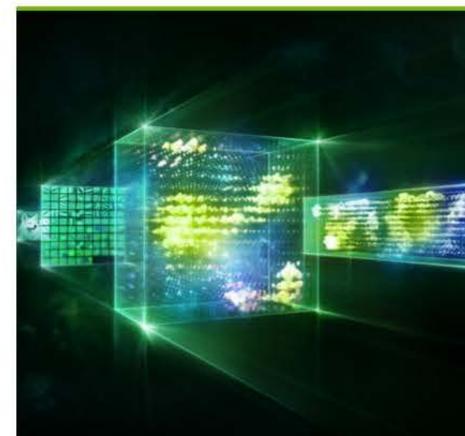


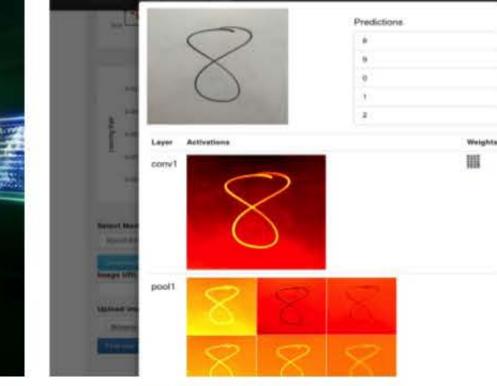
JPL — Available Now

EAP — Available Q2'16

General release — Available Q1'17

COMPUTEWORKS GAMEWORKS VRWORKS DESIGNWORKS DRIVEWORKS JETPACK









Deep Learning SDK

**DIGITS Workflow** 

**VisionWorks** 

Jetson Media SDK

and other technologies such as:

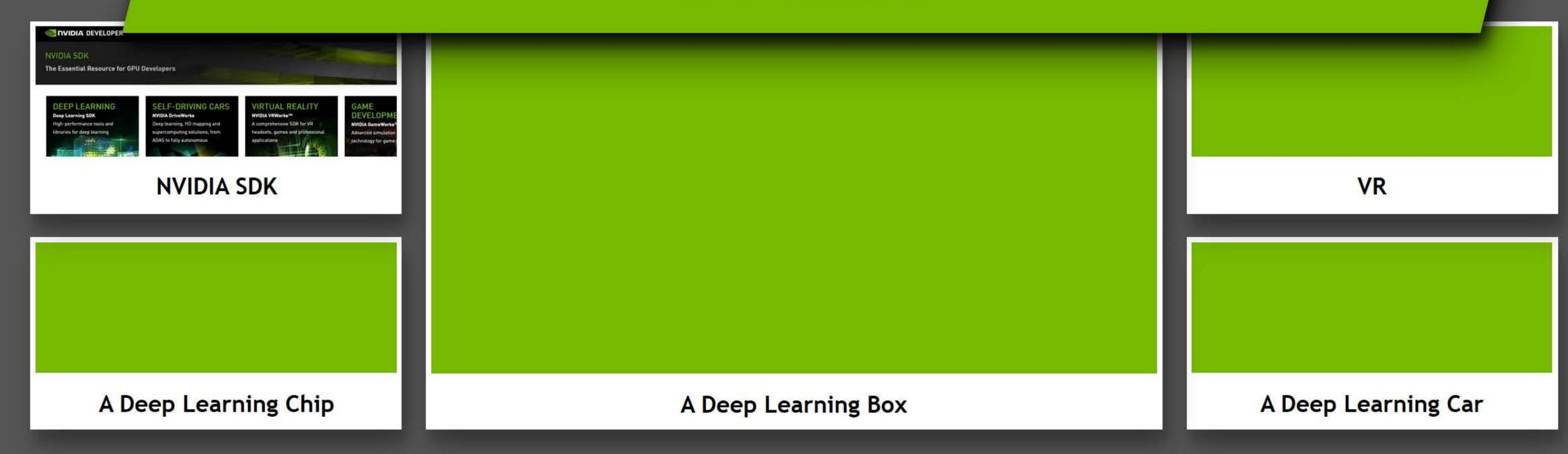
Linux4Tegra, NSIGHT EE, OpenCV4Tegra, OpenGL, System Trace, Visual Profiler, Vulkan

## NVIDIA JETPACK

GIE - GPU Inference Engine — Available May

Jetson TX1: 24 images/s/W

## 5 THINGS



## A START OF A NEW PLATFORM

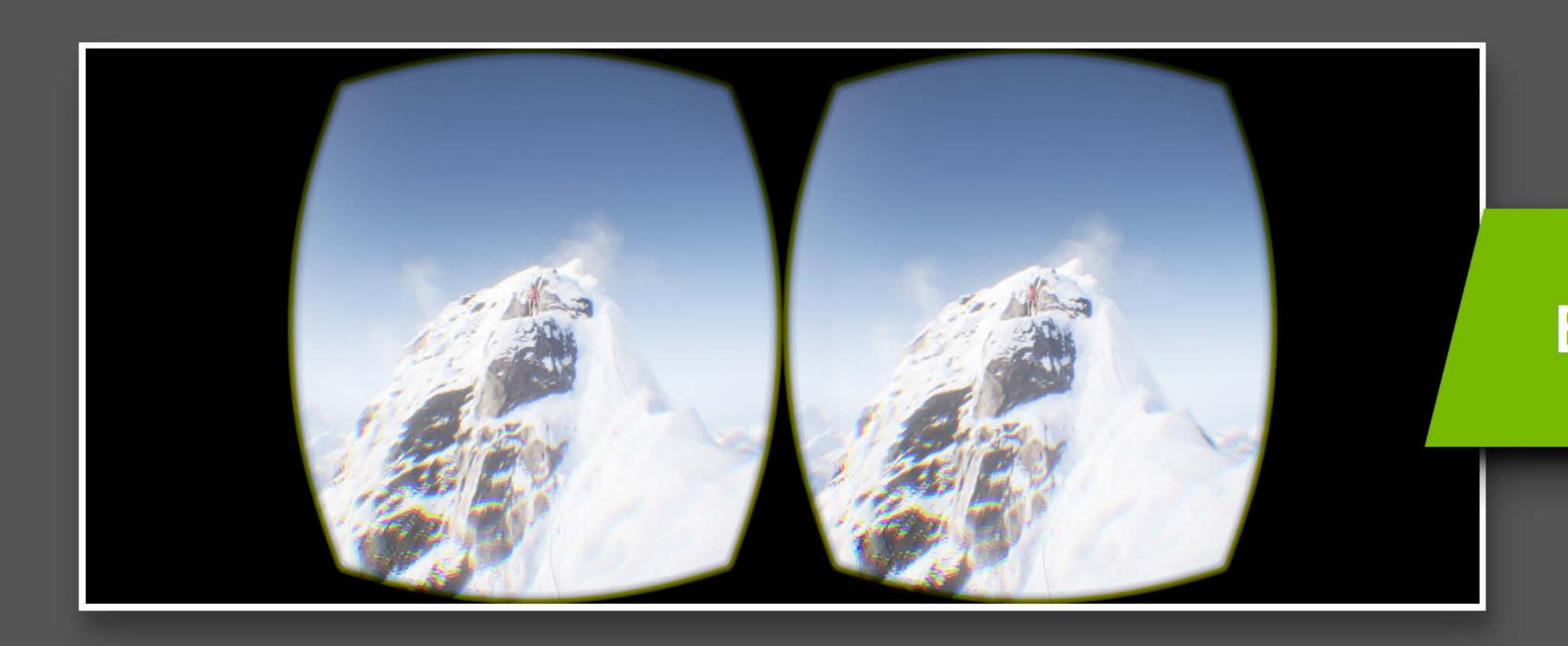




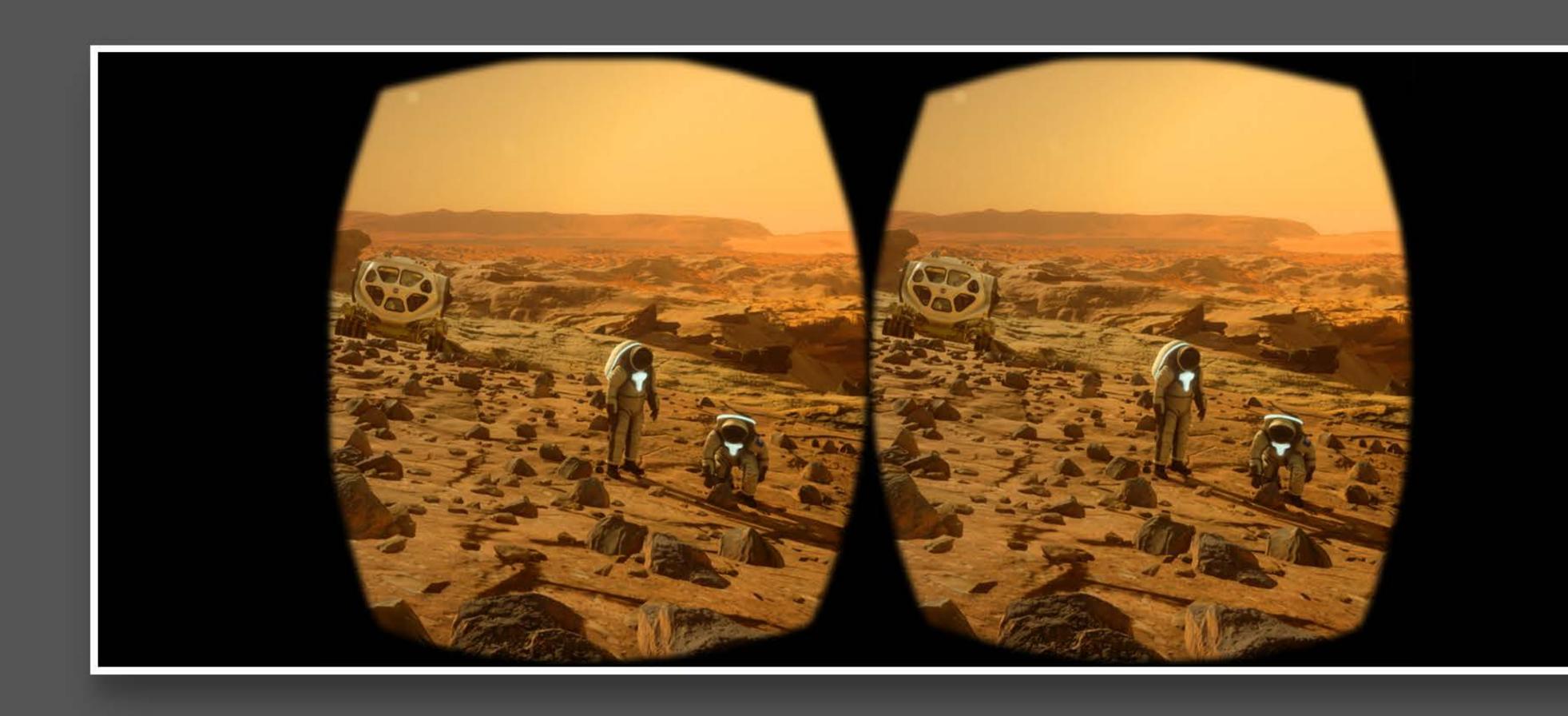




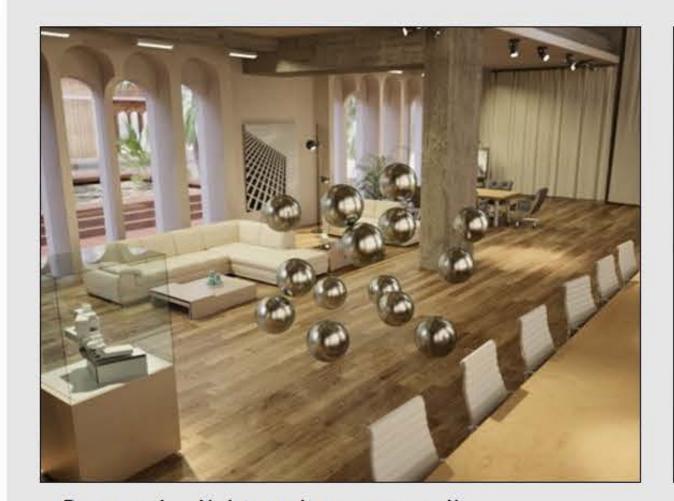




## EVEREST VR



## MARS 2030



Pre-render light probes surrounding region of interest





Rasterize depth buffer at headset eye positions

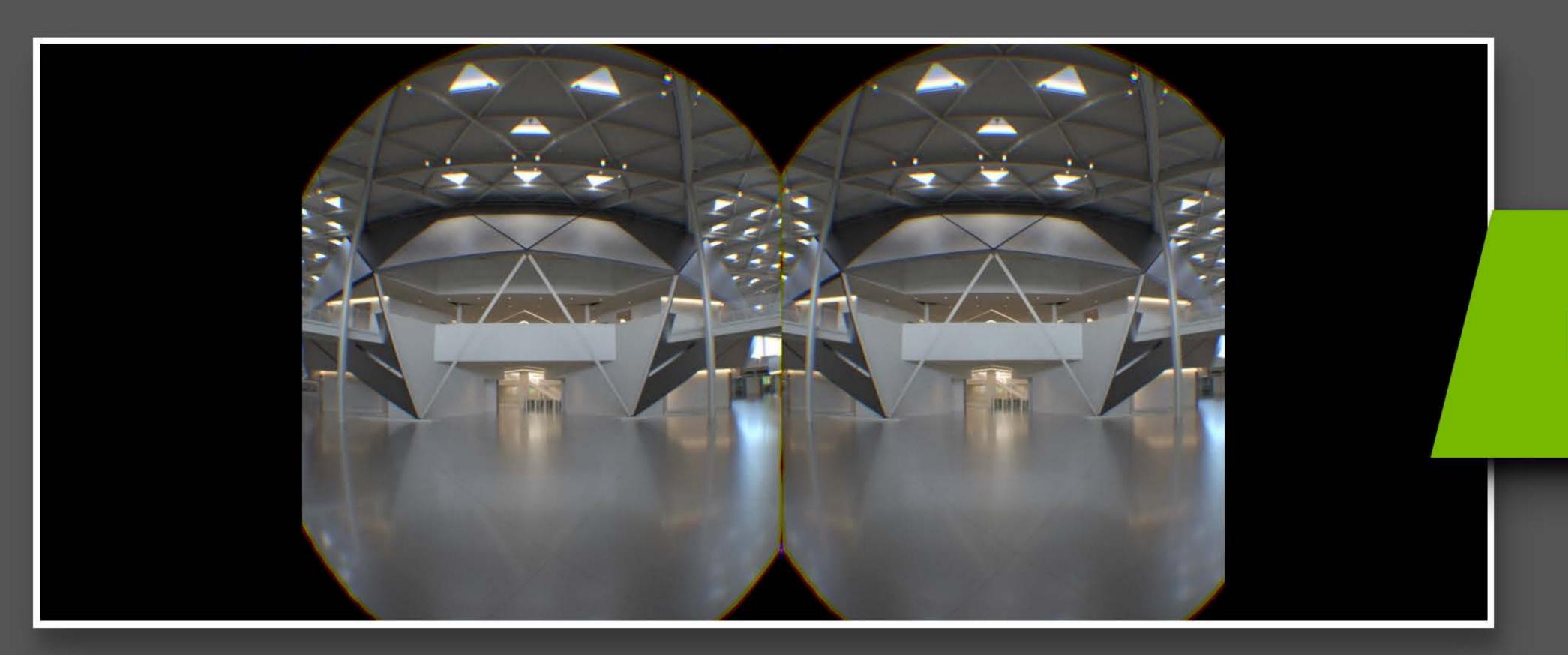


Reconstruct image for new viewpoint from depth and multiple probes



# IRAY VR BREAKTHROUGH PHOTOREAL VR

Available starting in June



## IRAY VR

## IRAY VR LITE



1. Design in 3ds Max



NVIDIA Iray VR Lite 3. Download Android Viewer



Available in June

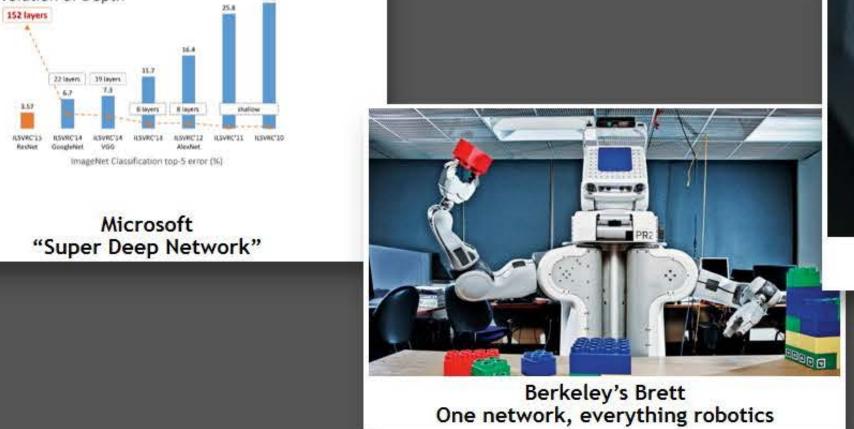
## 5 THINGS

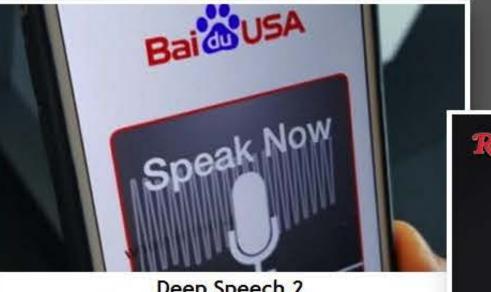


## AN AMAZING YEAR IN AI



Microsoft & Google "Superhuman" Image Recognition





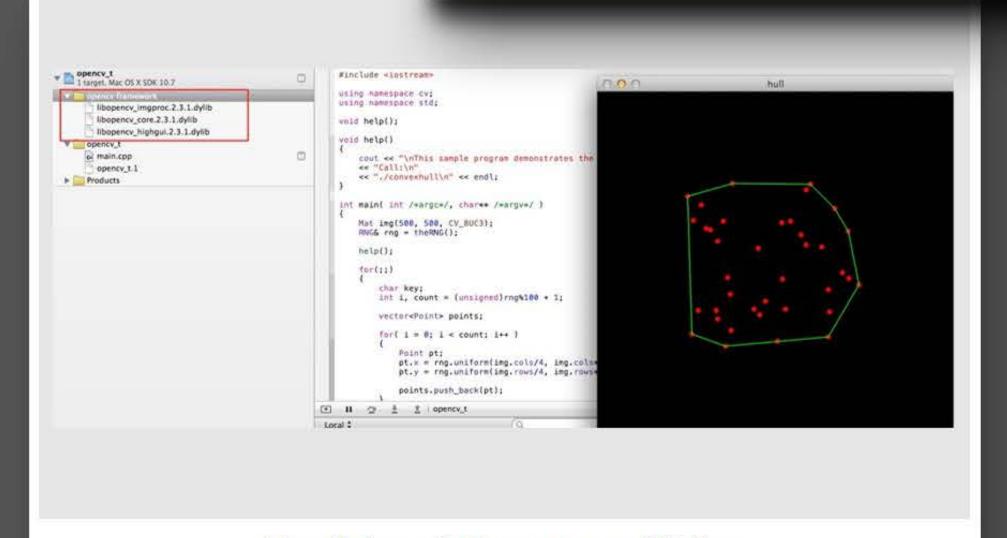
Deep Speech 2 One network, 2 languages



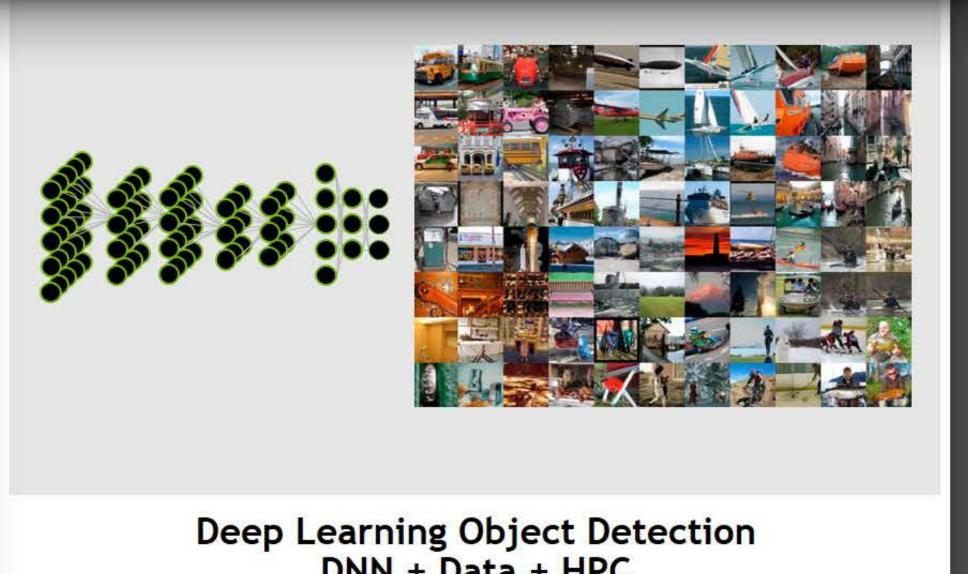
Challenge Match
8-15 March 2016

AlphaGo
Rivals a World Champion

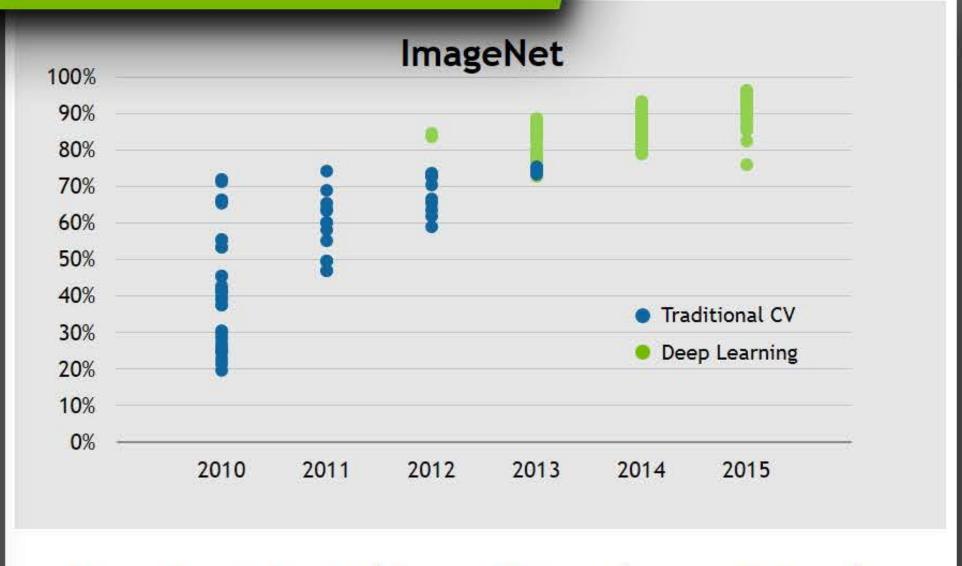
### A NEW COMPUTING MODEL



**Traditional Computer Vision** Experts + Time



Deep Learning Object Detection DNN + Data + HPC



Deep Learning Achieves "Superhuman" Results

## THE EXPANDING UNIVERSE OF MODERN AI

#### THE BIG BANG

Big Data Algorithms









Google





Personal Assistants conversational interface



Agriculture crop-yield optimization

#### clarifai

visual recognition platform

1,000+ AI START-UPS

#### drive.ai

Automotive computer vision

#### **Meta**Mind

eCommerce & Medical recommendation engines

deep

genetic interpretation

#### **IIII** Morpho

**Orbital Insight** 

predictions from images

nervana

Al-as-a-service

**Y**SADAKO

Waste Management sorting robots

#### SocialEyes®

diabetic retinopathy



Education

teaching robots

Alibaba.com

AstraZeneca 🕏

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Bloomberg

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charles SCHWAB

CISCO

ebay

**FANUC** 

ROBOTICS

































SIEM















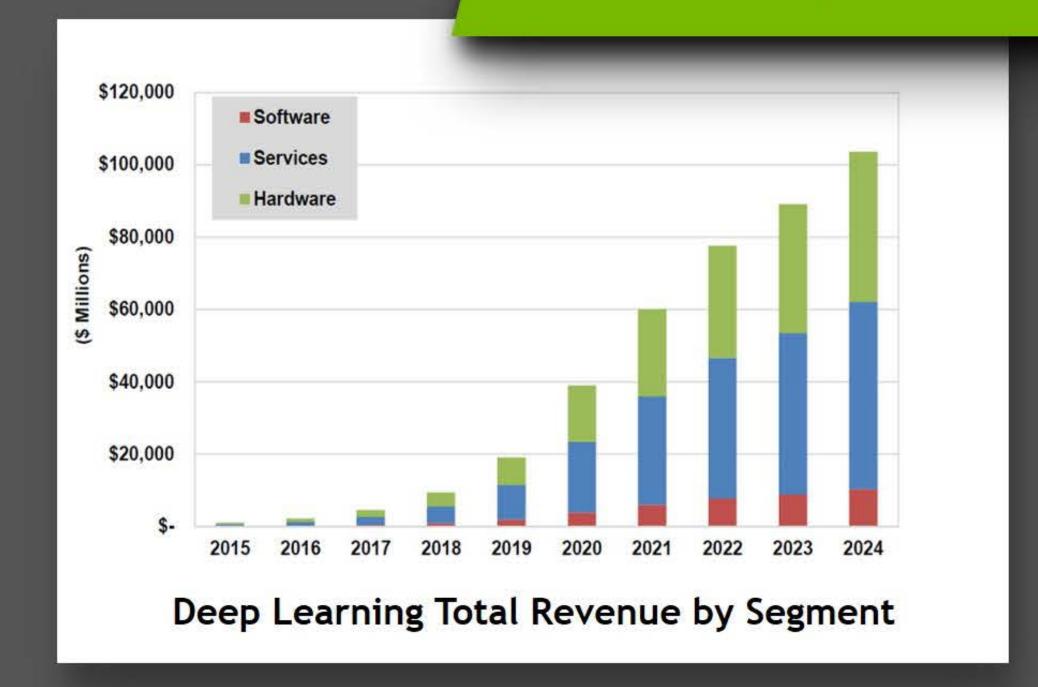


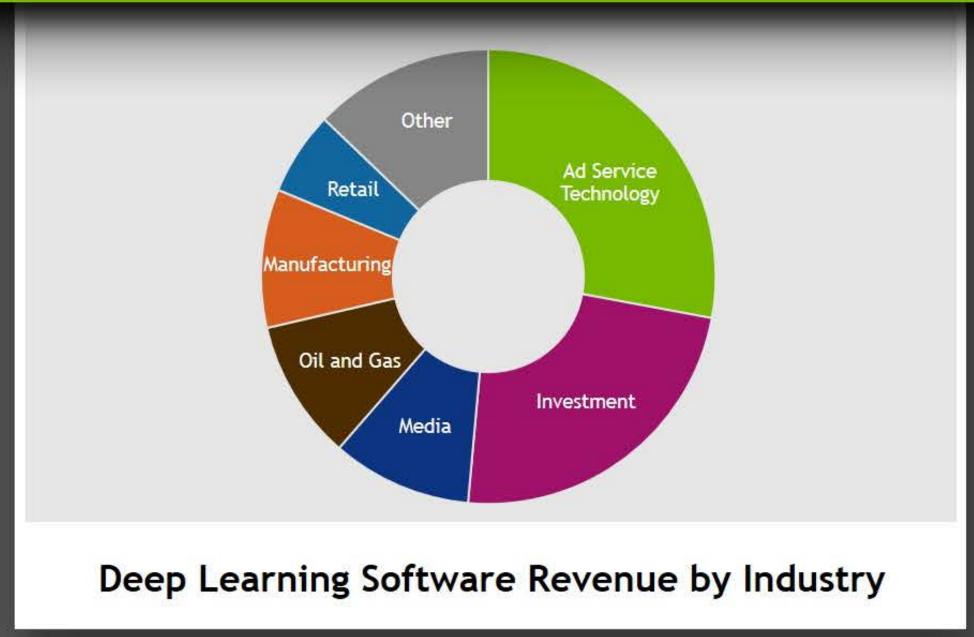


yel



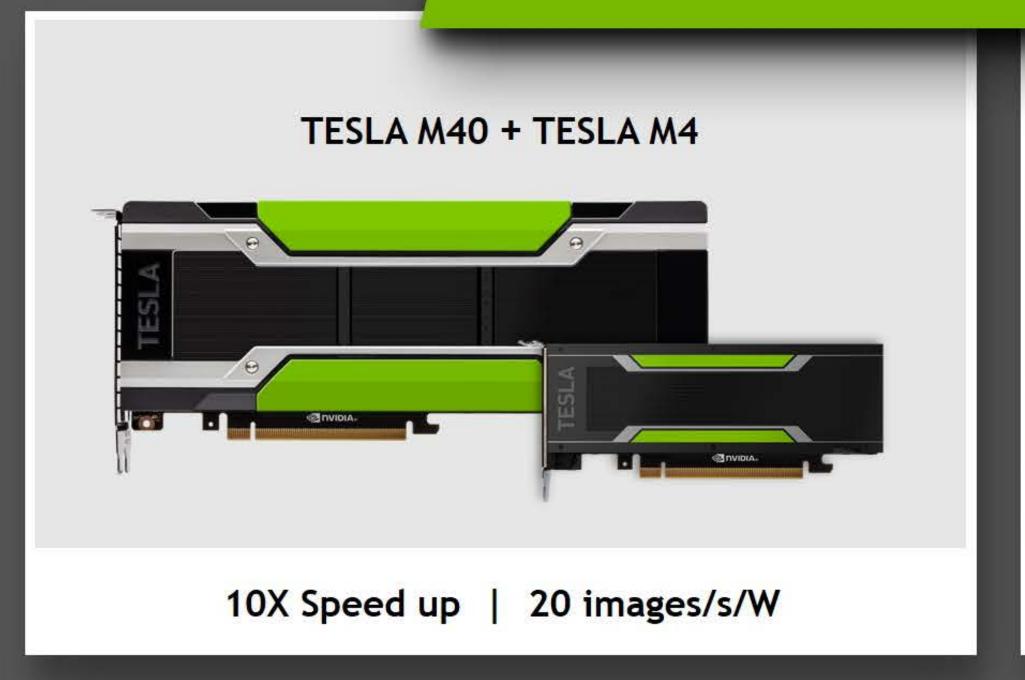
## \$500B OPPORTUNITY OVER 10 YRS

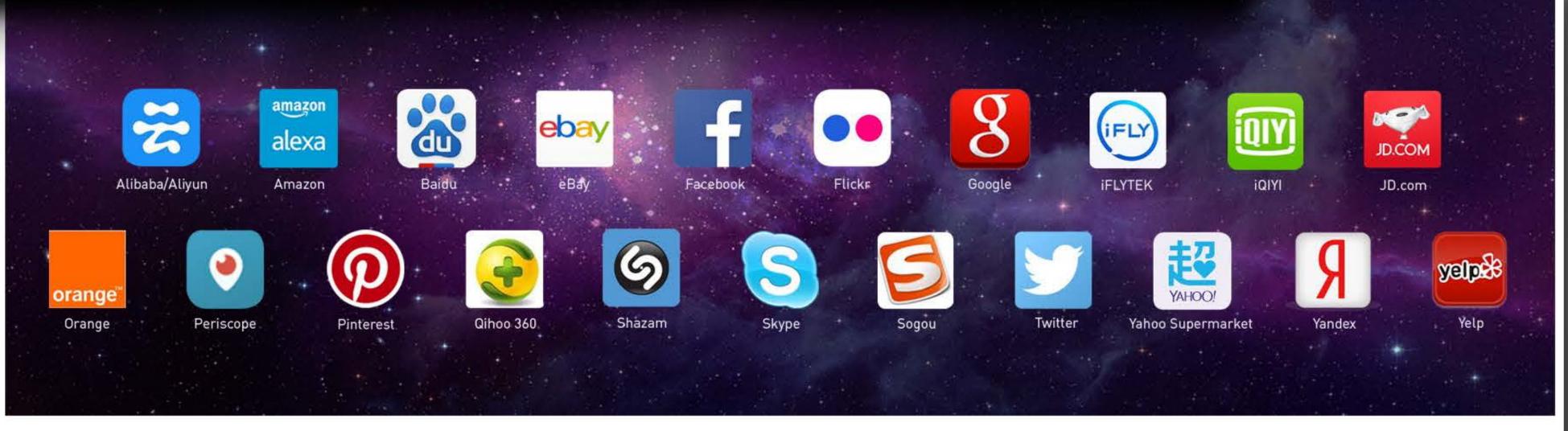






## NVIDIA GPU FOR HYPERSCALE





Cloud Services Powered by Al



## Facebook Al Research

Soumith Chintala
Al Research Engineer, Facebook

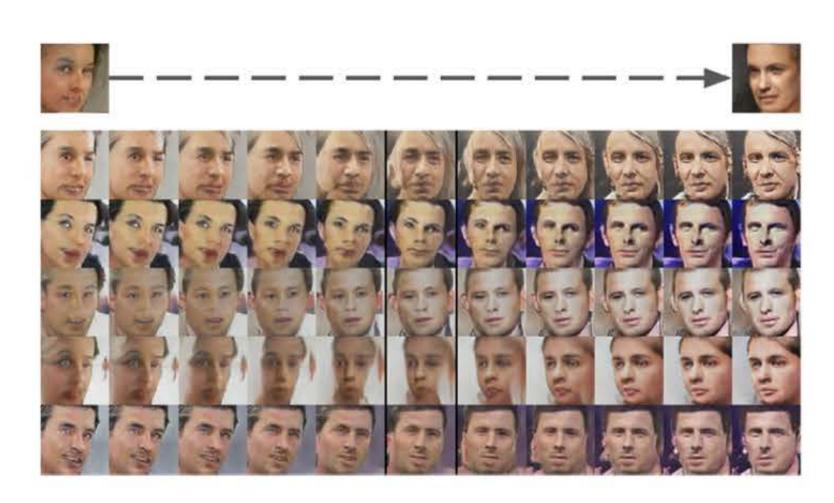


Figure 8: A "turn" vector was created from four averaged samples of faces looking left vs looking right. By adding interpolations along this axis to random samples we were able to reliably transform their pose.

"Unsupervised Representation Learning with Deep Convolutional Generative Adversarial Networks"

Soumith Chintala, Facebook Al Research
 Alec Radford & Luke Metz indico Research



Facebook Al Research

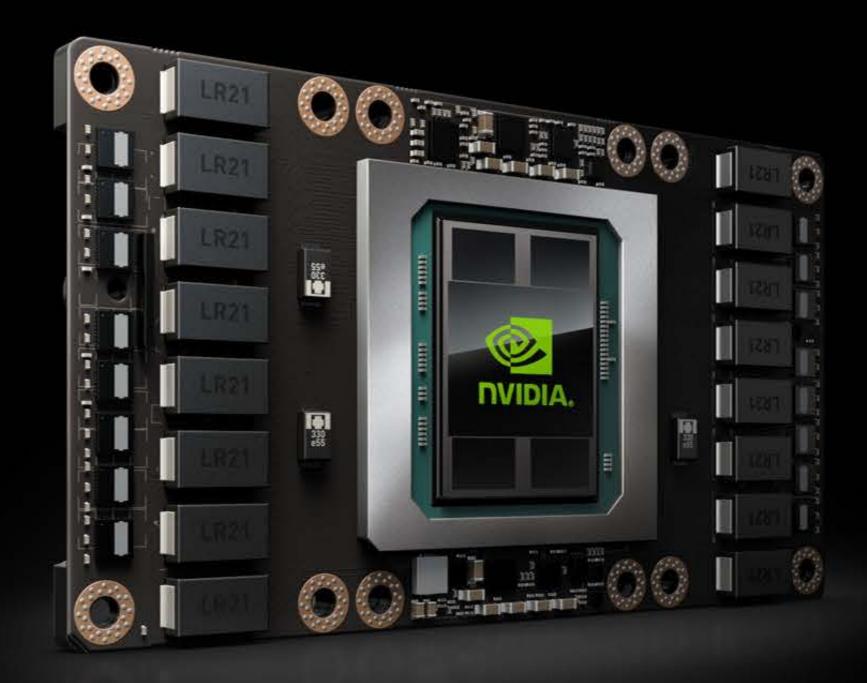








## UNSUPERVISED LEARNING



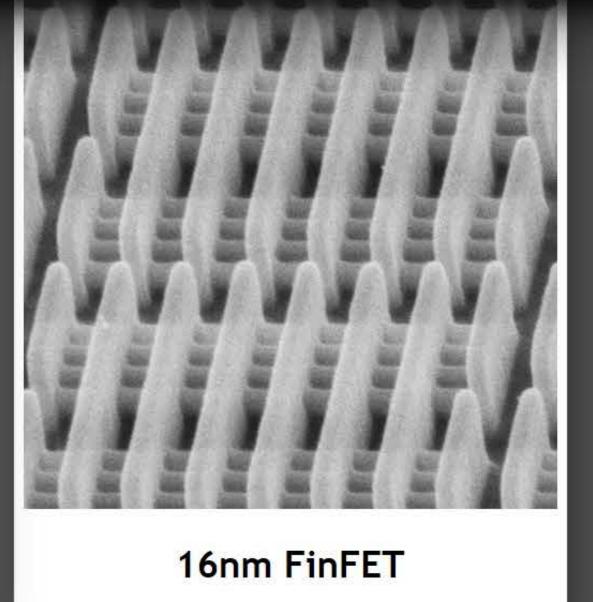
# TESLA P100 THE MOST ADVANCED HYPERSCALE DATACENTER GPU EVER BUILT

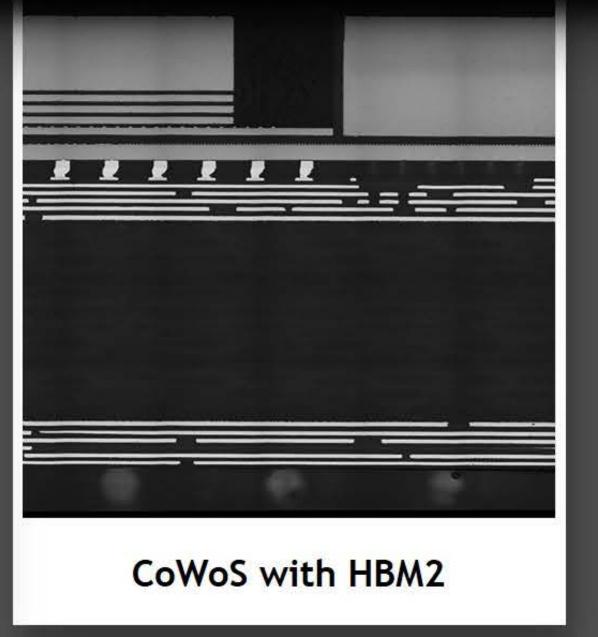
150B XTORS | 5.3TF FP64 | 10.6TF FP32 | 21.2TF FP16 | 14MB SM RF | 4MB L2 Cache

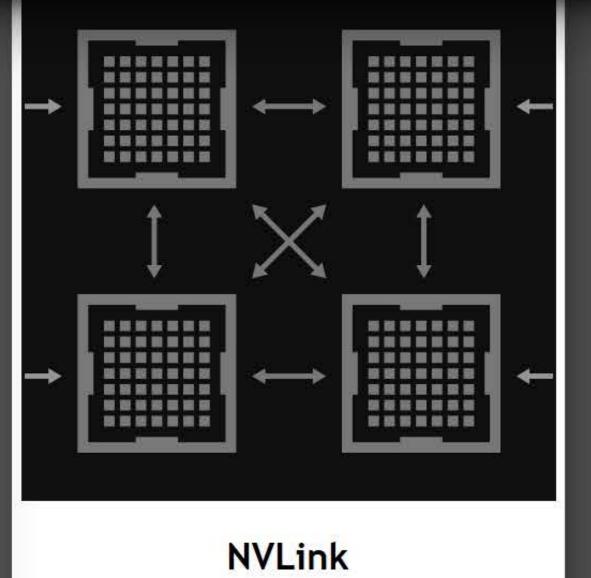
## "FIVE MIRACLES"



**Pascal Architecture** 



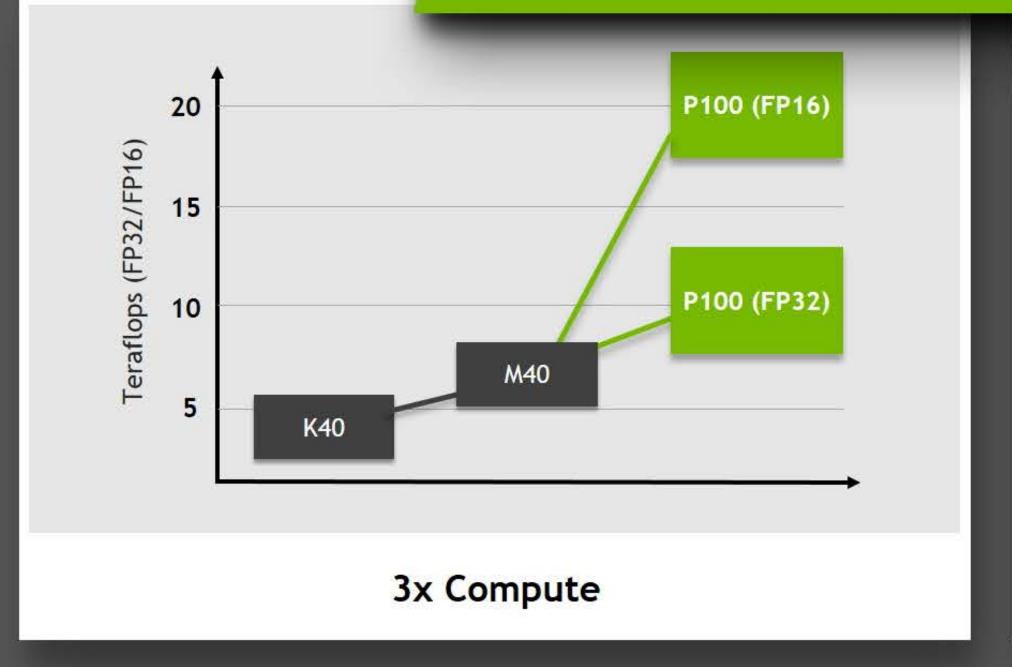






**New Al Algorithms** 

## GIANT LEAPS IN EVERYTHING







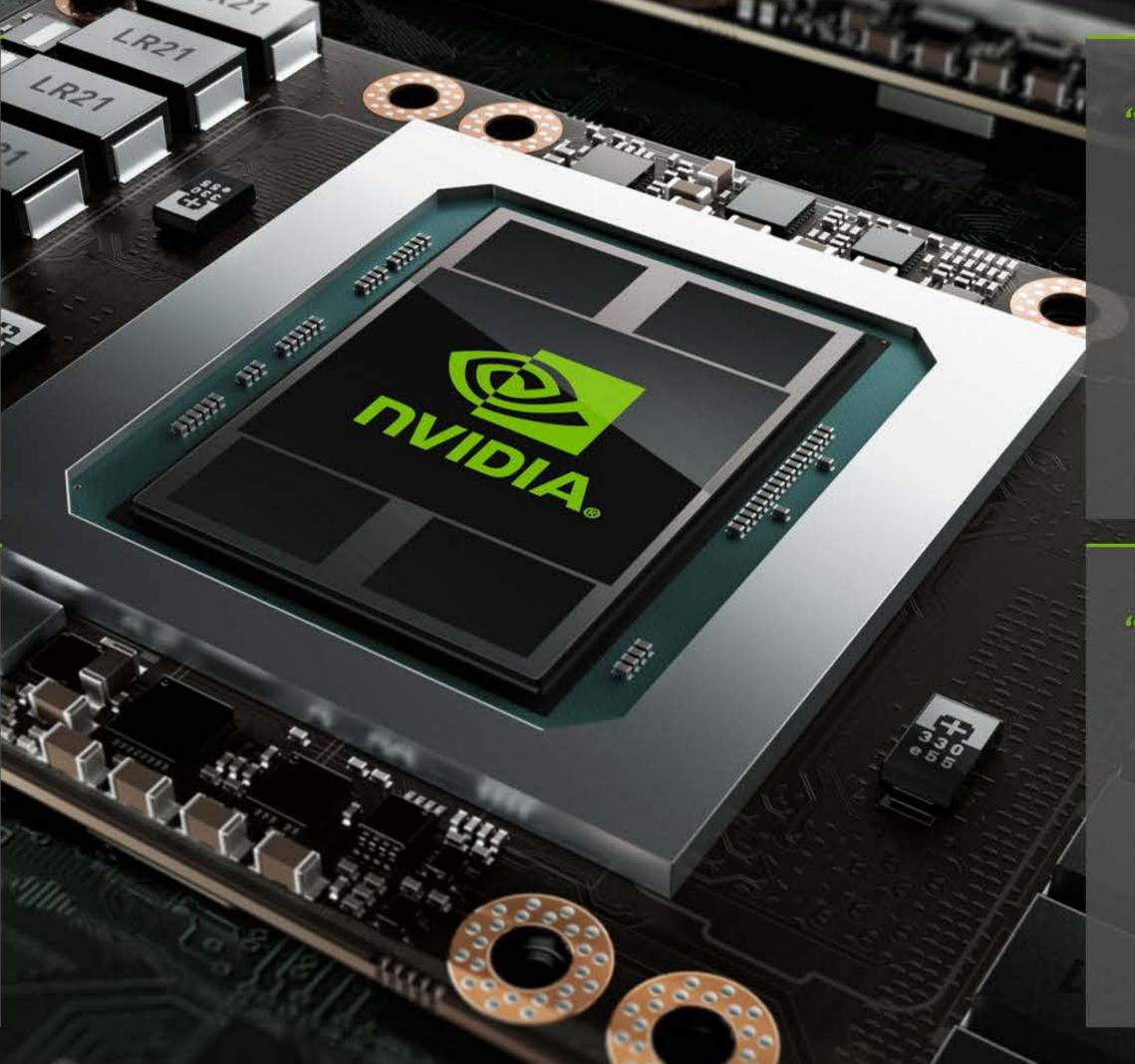
"NVIDIA GPU is accelerating progress in AI. As neural nets become larger and larger, we not only need faster GPUs with larger and faster memory, but also much faster GPU-to-GPU communication, as well as hardware that can take advantage of reduced-precision arithmetic. This is precisely what Pascal delivers."

Yann LeCun, Director of Al Research, Facebook

"This is a new era of computing. New approaches to the underlying technologies will be required for AI and cognitive. The combination of NVIDIA Pascal GPUs and IBM POWER accelerates Watson's learning of new skills.

Together, IBM and NVIDIA will advance the artificial intelligence industry."

Dr. John Kelly III, SVP, Cognitive Solutions & IBM Research



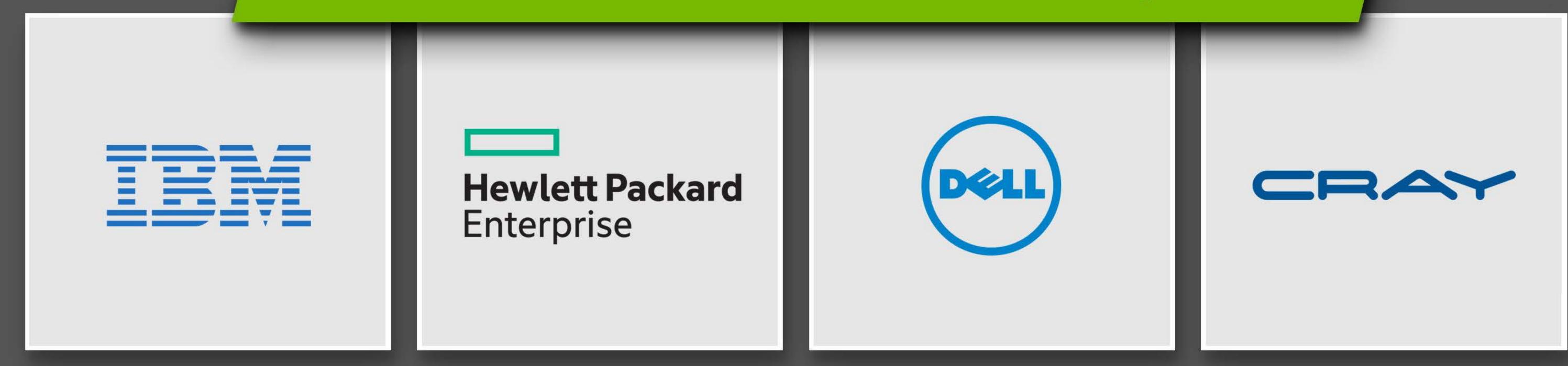
"Al computers are like space rockets: The bigger the better. Pascal's throughput and interconnect will make the biggest rocket we've seen yet."

Andrew Ng, Chief Scientist, Baidu

"Microsoft is developing super deep neural networks that are more than 1000 layers. NVIDIA Tesla P100's impressive horsepower will enable Microsoft's CNTK to accelerate AI breakthroughs."

Xuedong Huang, Chief Speech Scientist, Microsoft Research

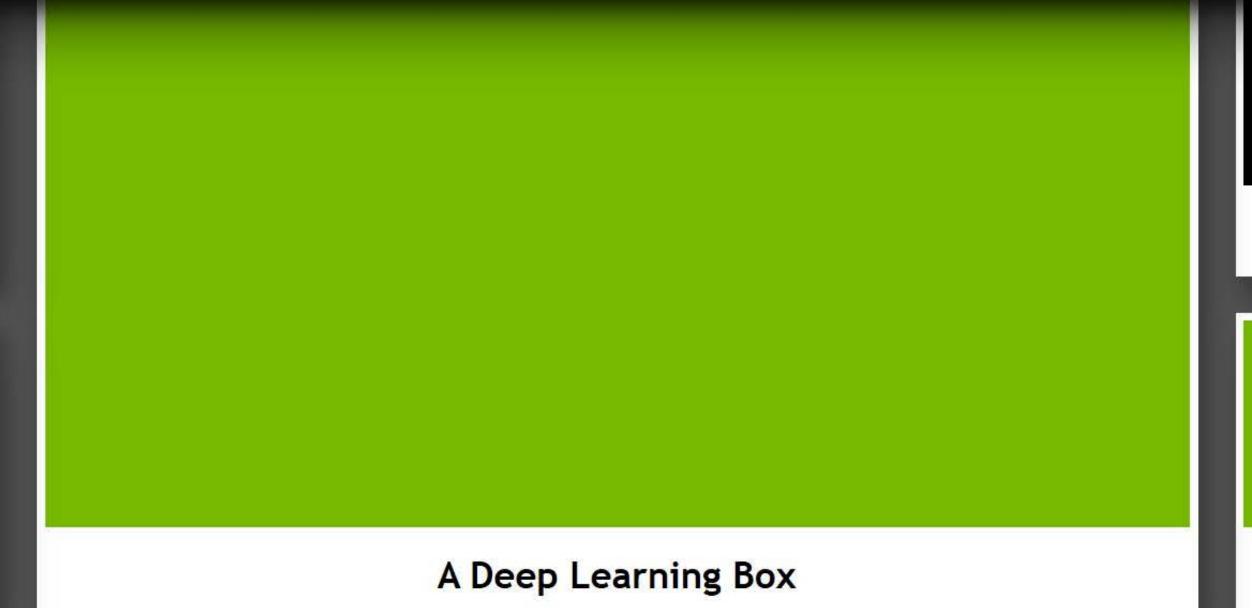
## TESLA P100 SERVERS — COMING IN Q1'17



## 5 THINGS





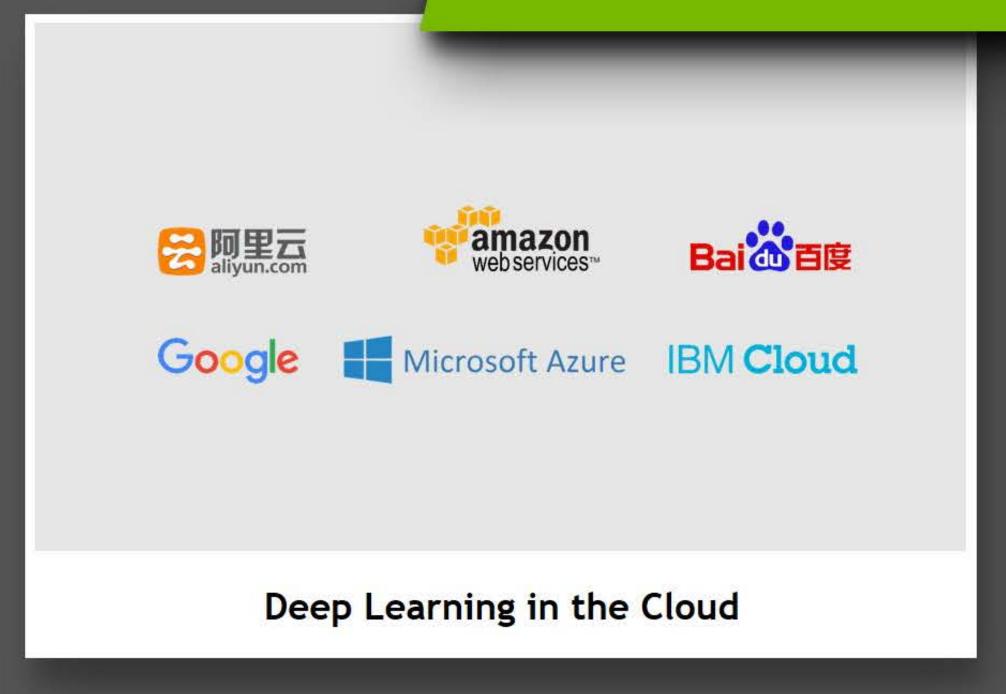


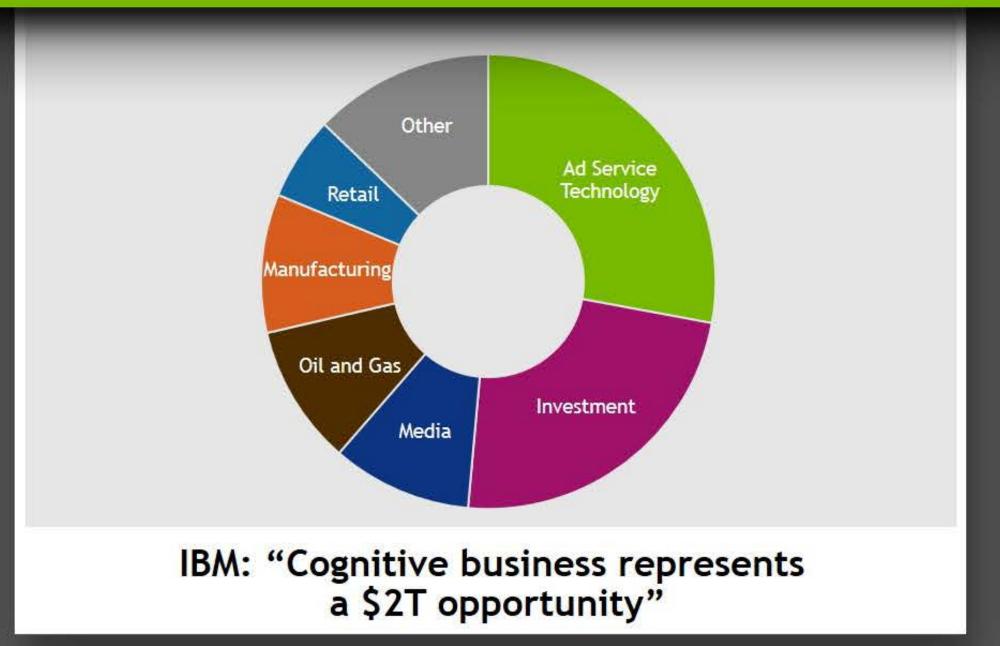


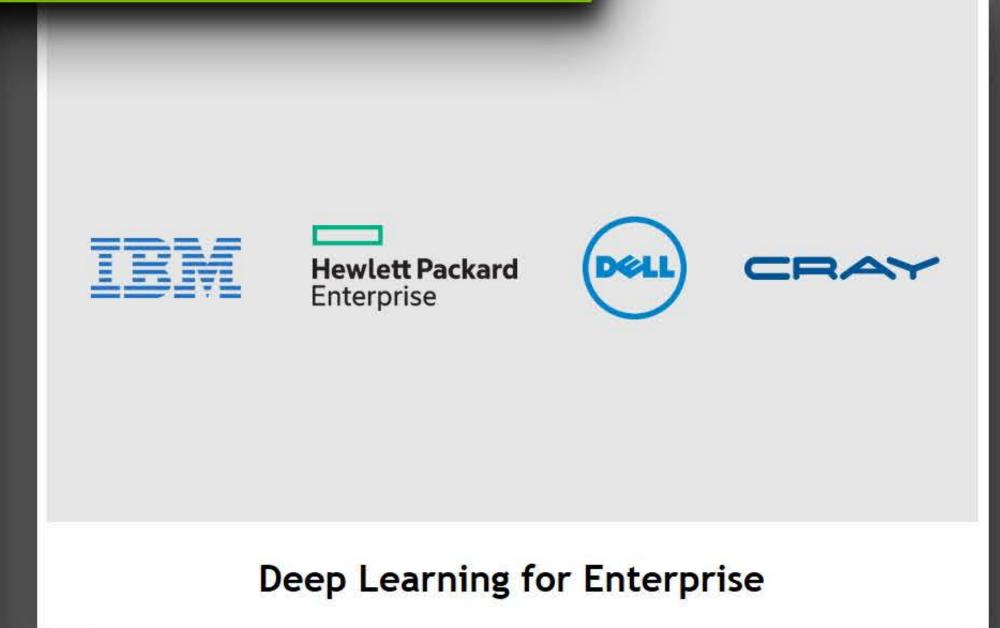
**IRAY VR** 

A Deep Learning Car

## GPU-ACCELERATED DL FOR EVERY MARKET



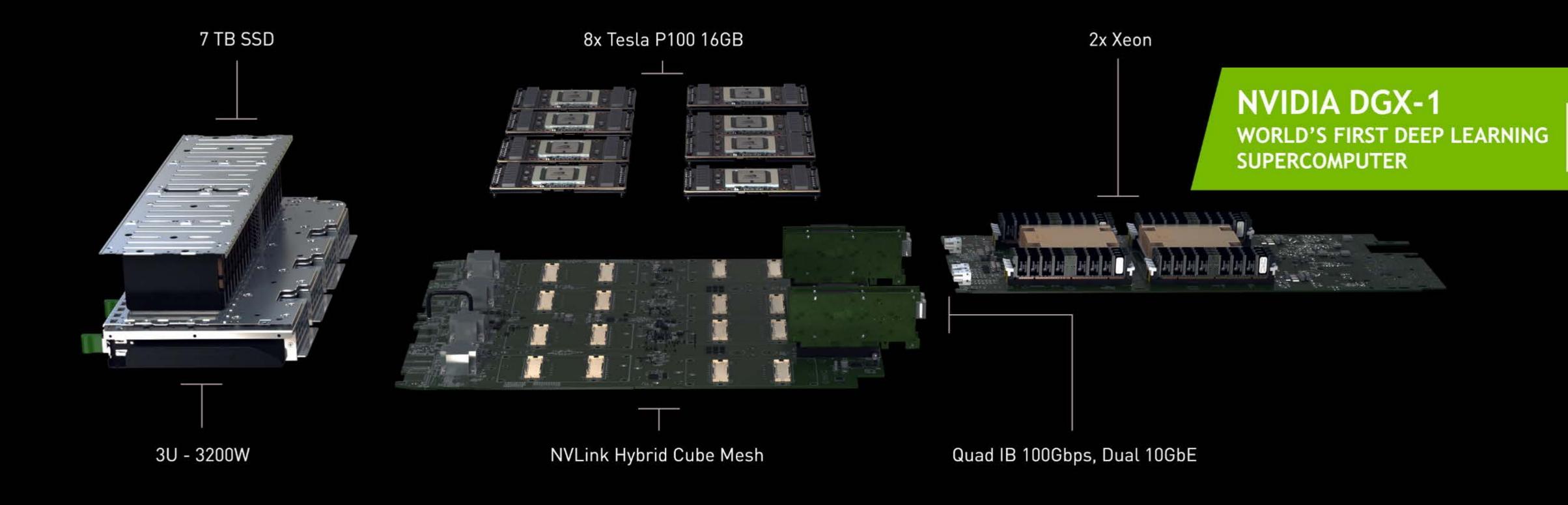






## NVIDIA DGX-1 WORLD'S FIRST DEEP LEARNING SUPERCOMPUTER

Engineered for deep learning | 170TF FP16 | 8x Tesla P100 | NVLink hybrid cube mesh | Accelerates major AI frameworks



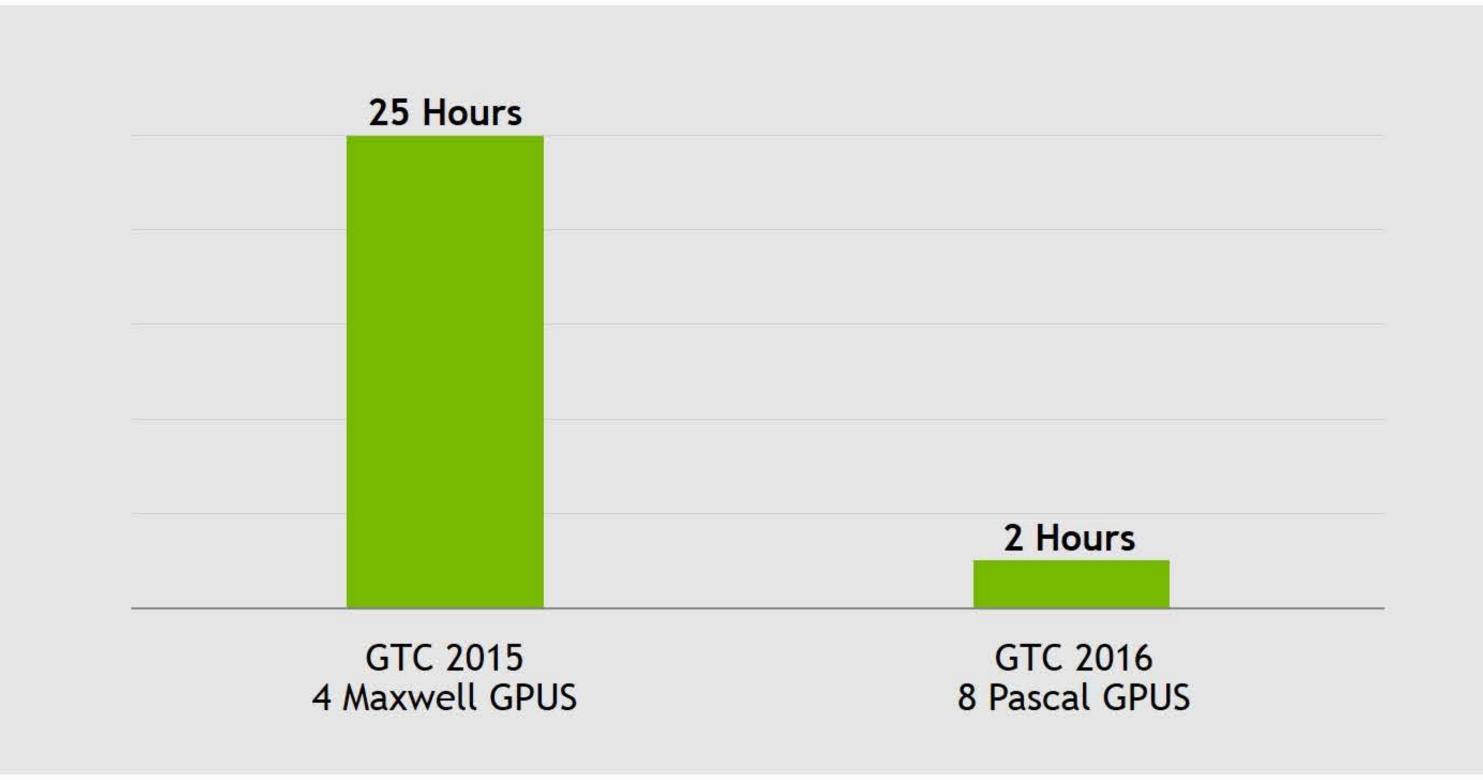
170 TFLOPS

	DUAL XEON	DGX-1
FLOPS (CPU + GPU)	3 TF	170 TF
AGGREGATE NODE BW	76 GB/s	768 GB/s
ALEXNET TRAIN TIME	150 HOURS	2 HOURS
TRAIN IN 2 HOURS	>250 NODES*	1 NODE

https://software.intel.com/en-us/articles/caffe-training-on-multi-node-distributed-memory-systems-based-on-intel-xeon-processor-e5

## "250 SERVERS IN-A-BOX"

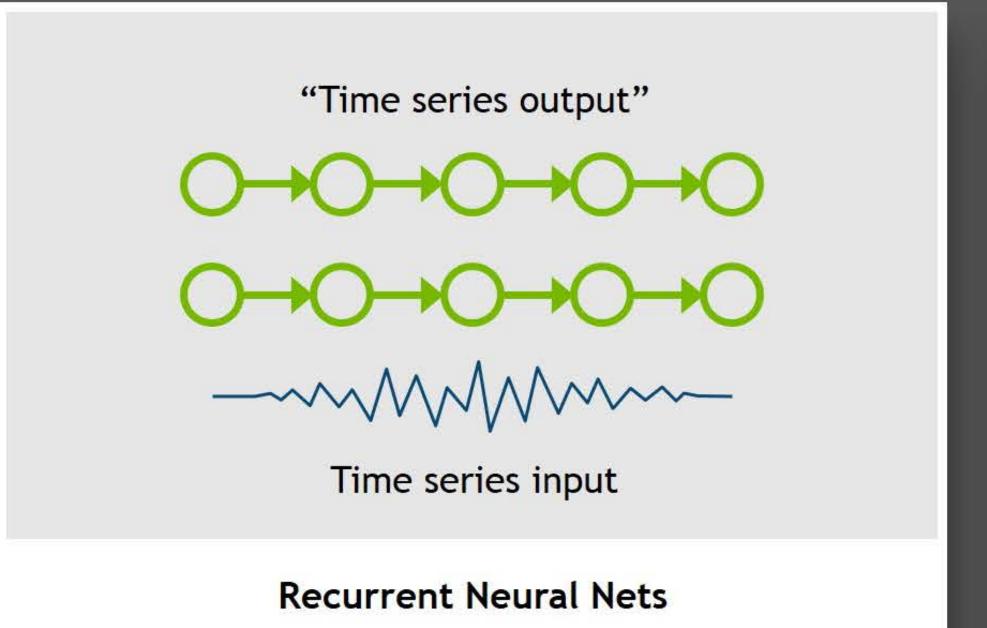
<sup>\*</sup> Caffe Training on Multi-node Distributed-memory Systems Based on Intel® Xeon® Processor E5 Family (extrapolated) Gennady Fedorov (Intel)'s picture Submitted by Gennady Fedorov (Intel), Vadim P. (Intel) on October 29, 2015

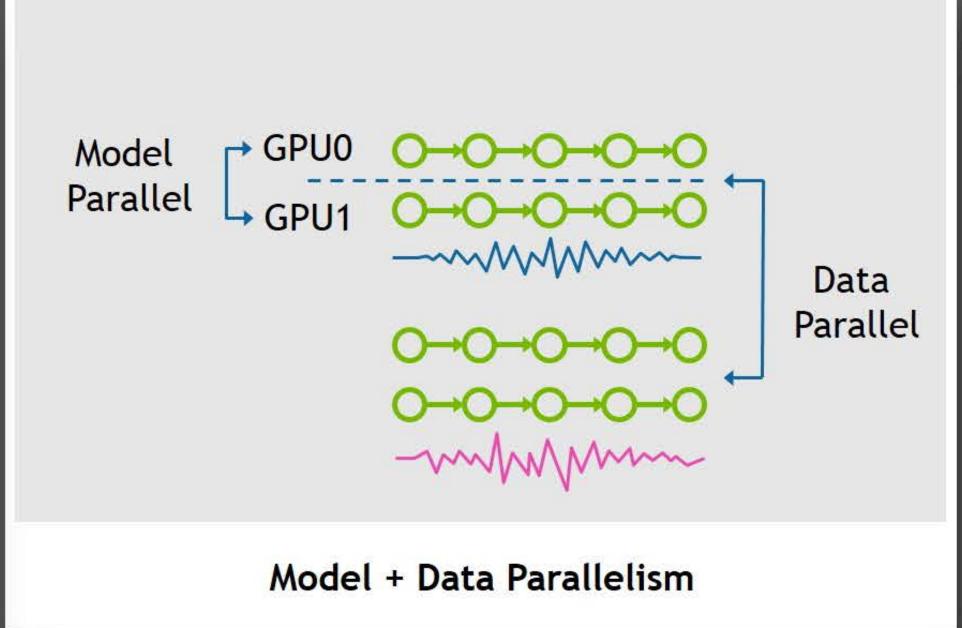


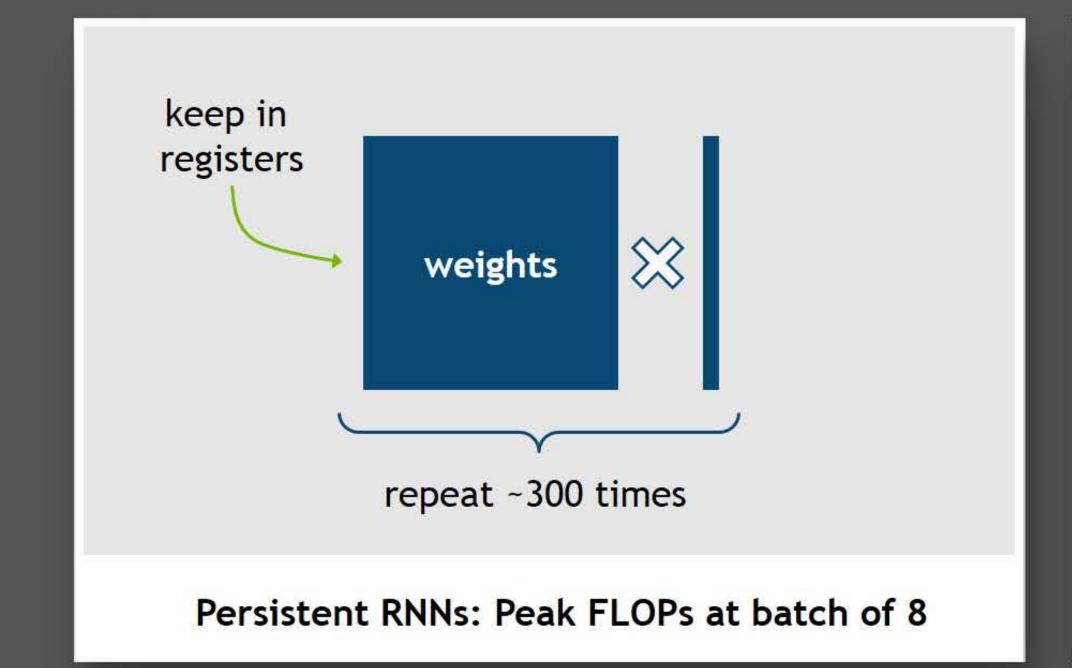
## 12X SPEED-UP IN ONE YEAR

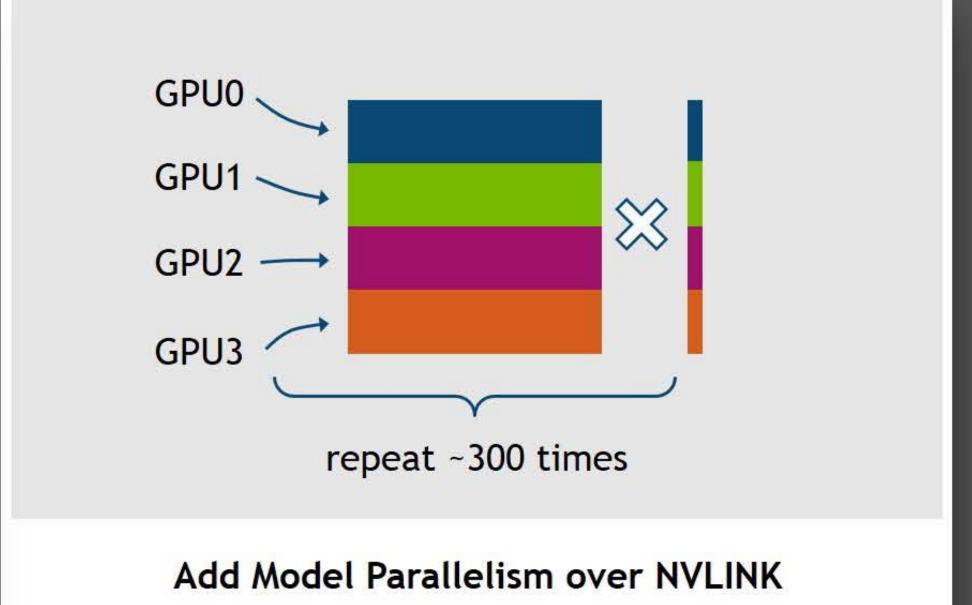
1.33 billion images/day

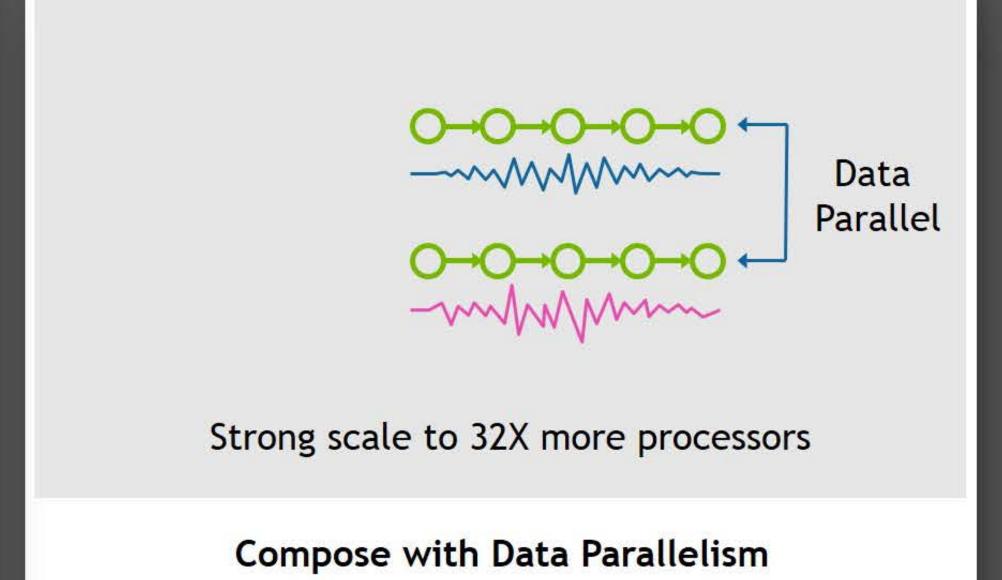










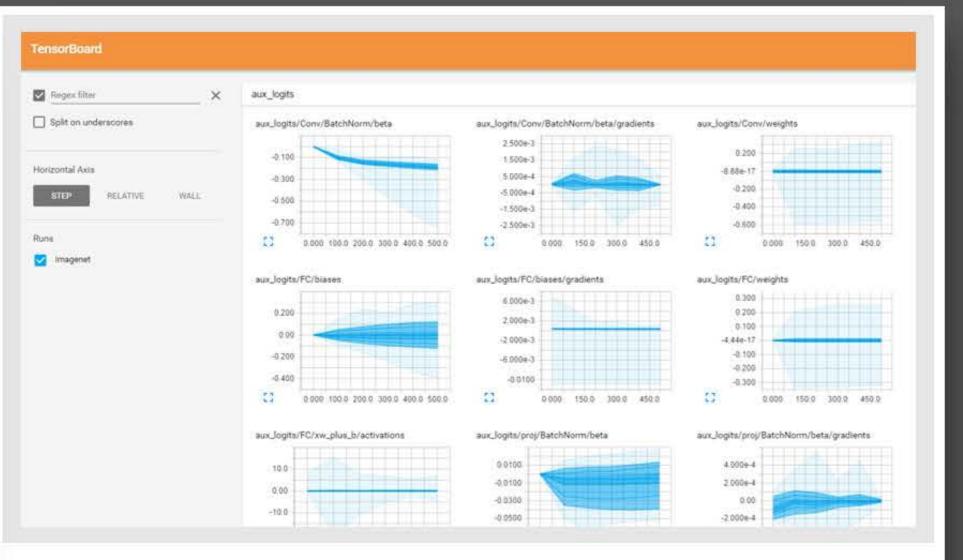




## TensorFlow

Rajat Monga TensorFlow Technical Lead & Manager, Google







## NVIDIA DGX-1

WORLD'S FIRST DEEP LEARNING SUPERCOMPUTER

170TF | "250 servers in-a-box" | nvidia.com/dgx1

\$129,000























Frameworks for Multi-GPU Pascal

Large-scale Deep Learning

Reinforcement Learning

Unsupervised and Transfer Learning

Natural Language Understanding

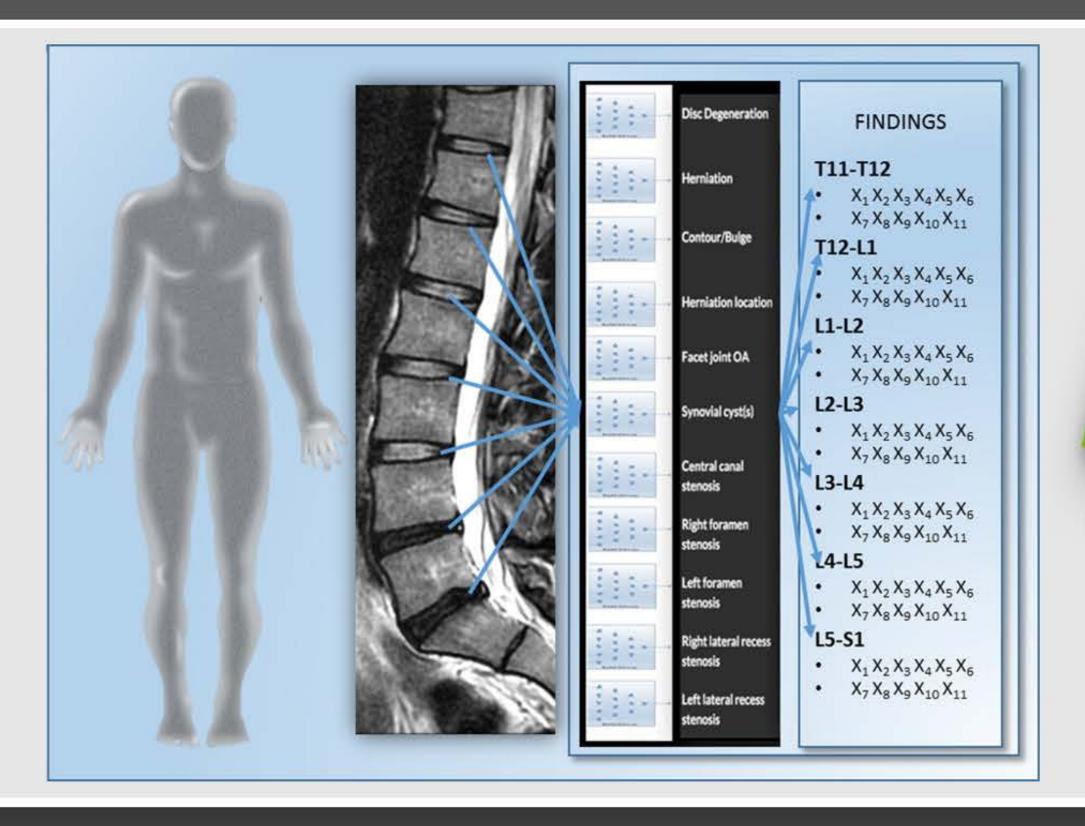
**Autonomous Driving** 

Medical Applications

## PIONEERS IN AI RESEARCH





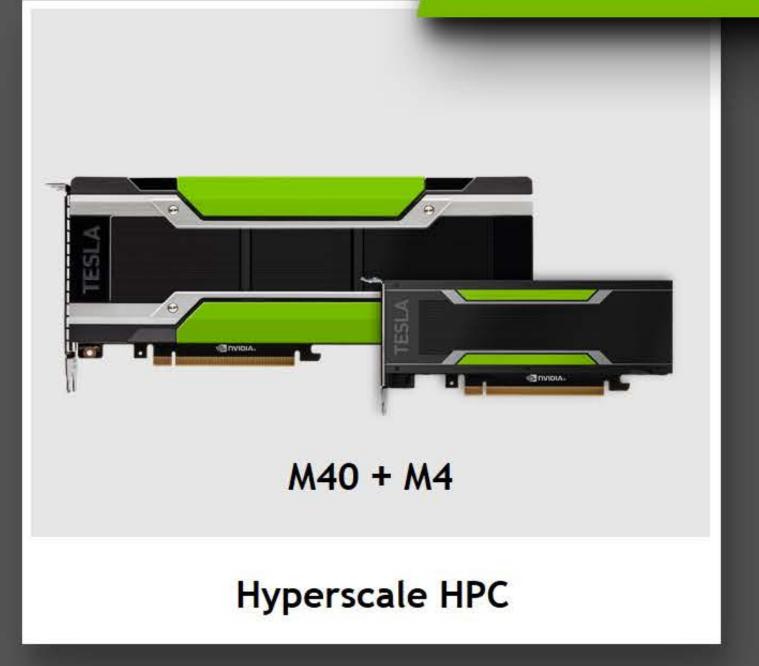


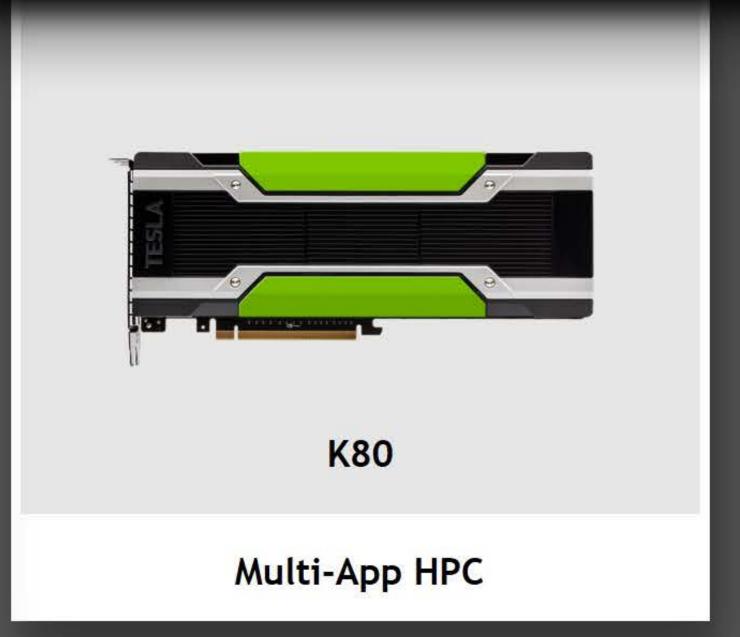
## DEEP LEARNING FOR MEDICINE

NVIDIA Founding Technology Partner of MGH Center of Clinical Data Science

10B Medical images on DGX-1 to advance radiology, pathology, genomics

## TESLA FAMILY









## 5 THINGS







**NVIDIA DGX-1** 



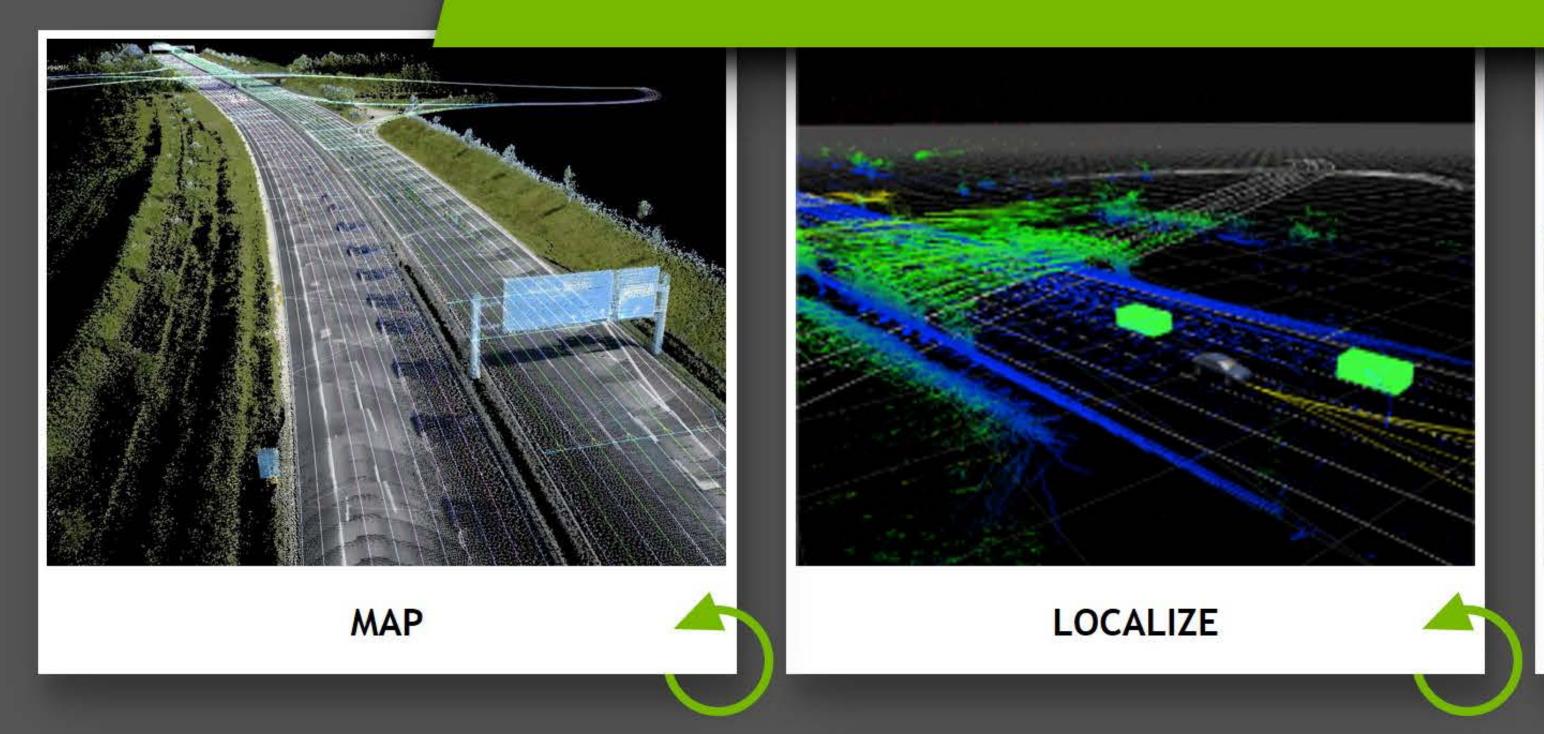
**IRAY VR** 

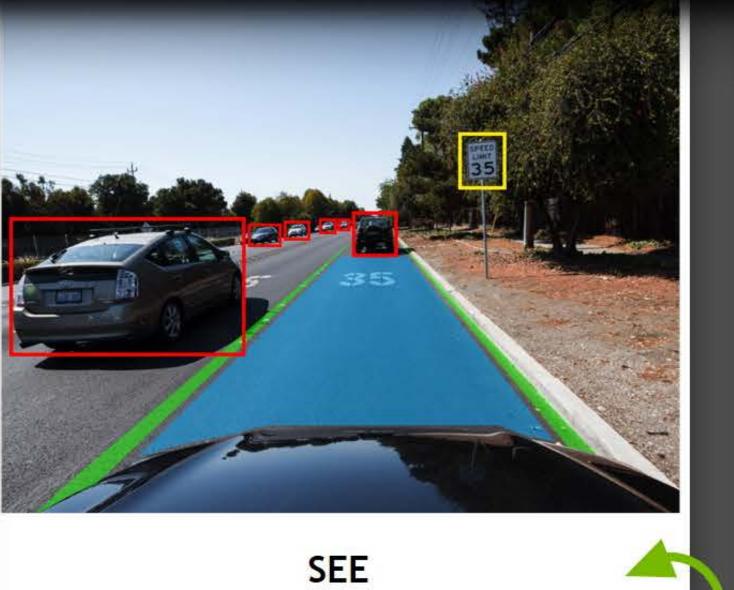
A Deep Learning Car

## AN AMAZING YEAR FOR SELF-DRIVING CARS



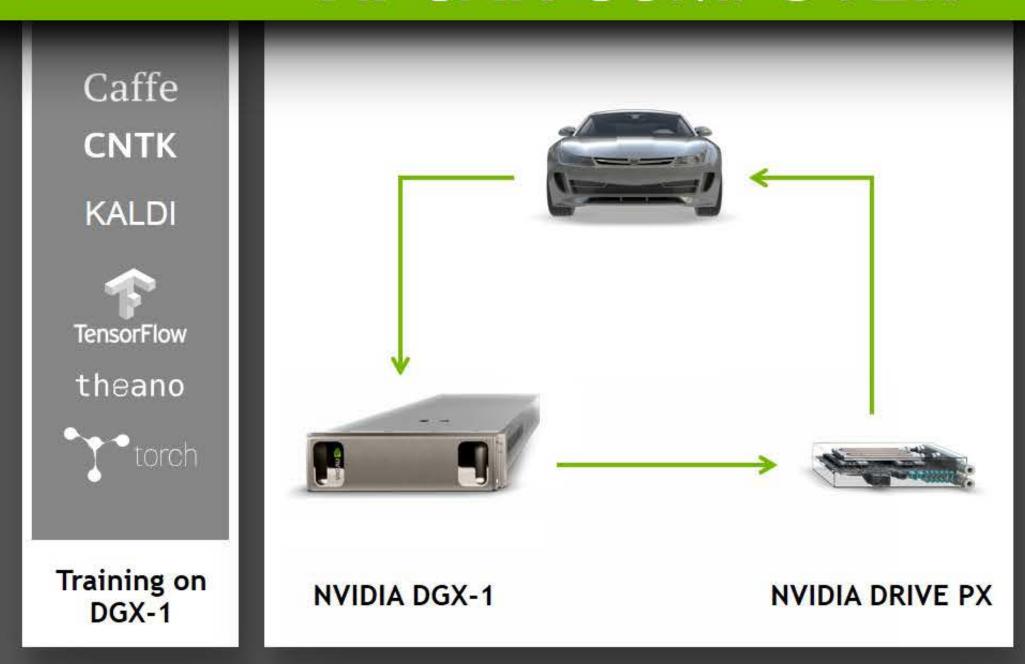
## SELF-DRIVING LOOPS







#### NVIDIA DRIVE PX AI CAR COMPUTER



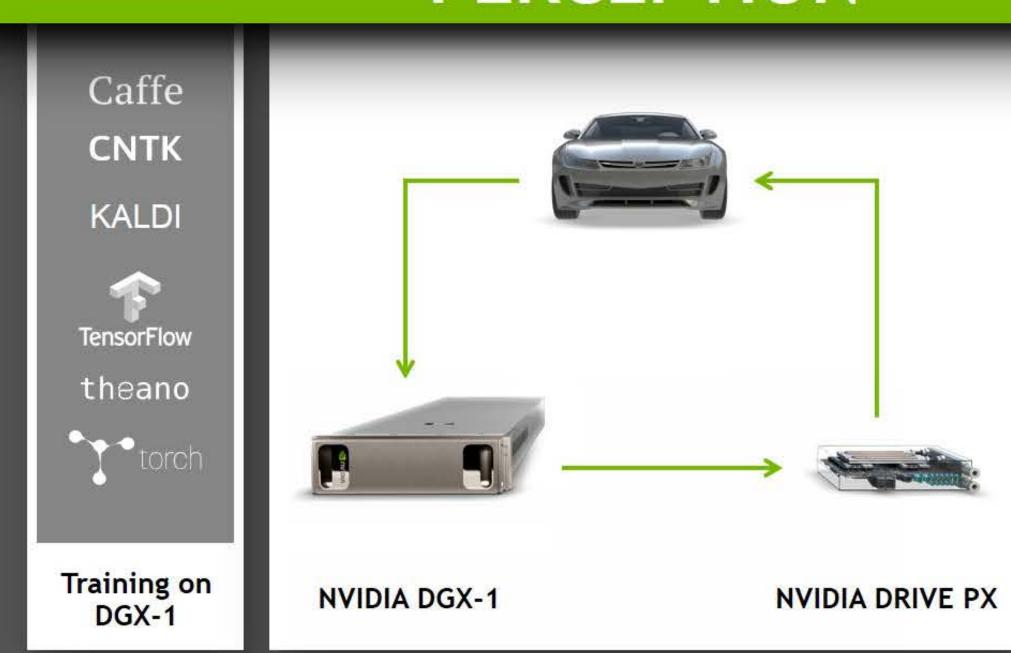


World's first DL-powered car computing platform

One scalable architecture — from DNN training to cluster, infotainment, ADAS, autonomous driving, and mapping

Open platform

#### NVIDIA DRIVE PX PERCEPTION

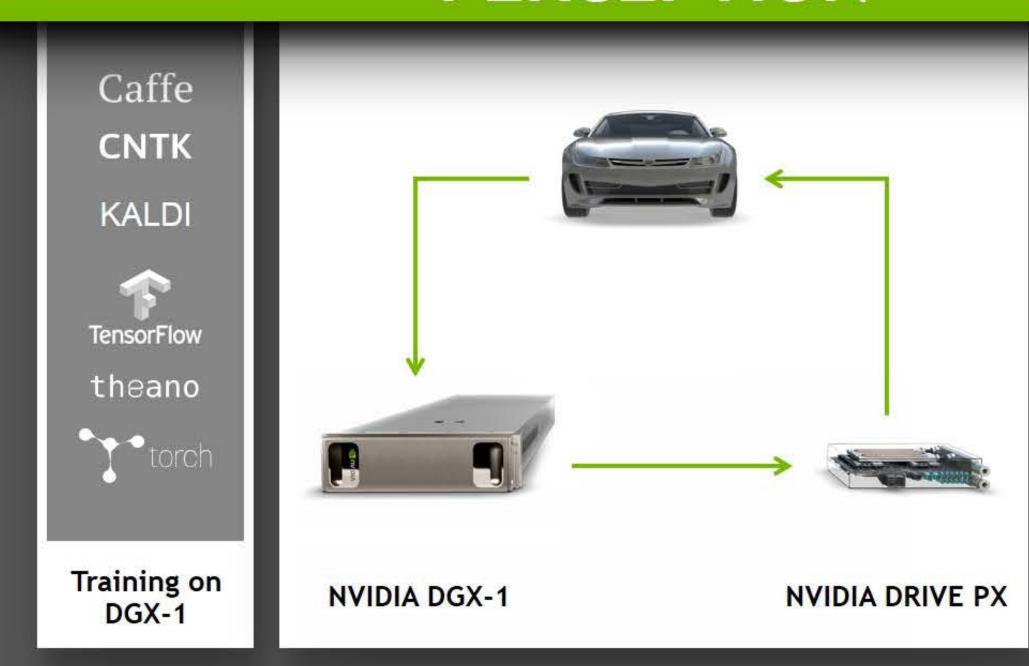




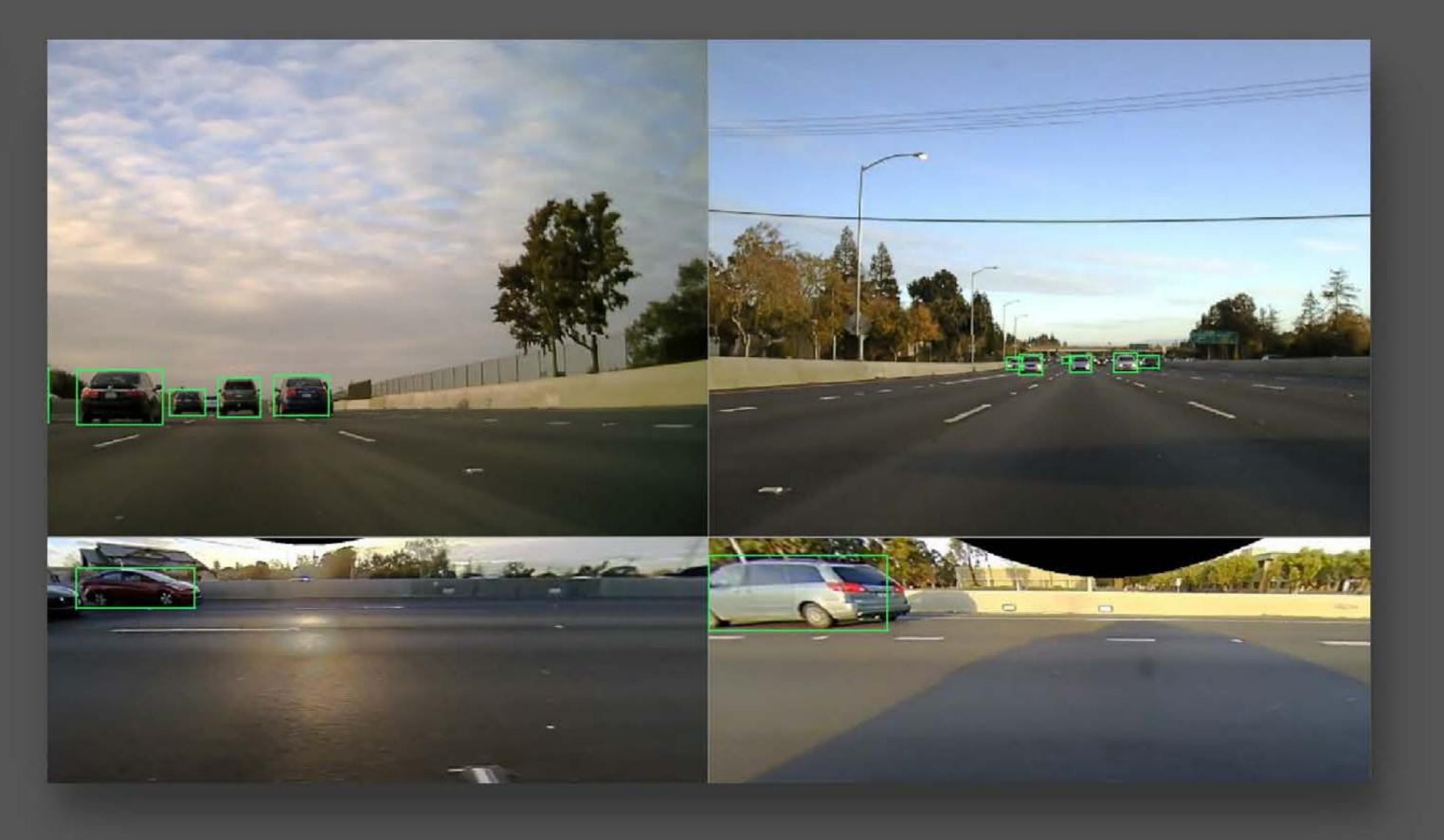
## #1 accuracy score for KITTI car detection

	Method	Hard	Moderate	Easy	Environment
1	NVDriveNet-H	83.76 %	89.81 %	90.92 %	GPU @ 2.5 Ghz (Python + C/C++)
2	sensekitti	79.99 %	89.72 %	91.42 %	GPU @ 2.5 Ghz (Python + C/C++)
3	SDP+RPN	78.38 %	88.85 %	90.14 %	GPU @ 2.5 Ghz (Python + C/C++)
4	Mono3D	78.96 %	88.66 %	92.33 %	GPU @ 2.5 Ghz (Matlab + C/C++)
5	3DOP	79.10 %	88.64 %	93.04 %	GPU @ 2.5 Ghz (Matlab + C/C++)

## NVIDIA DRIVE PX PERCEPTION

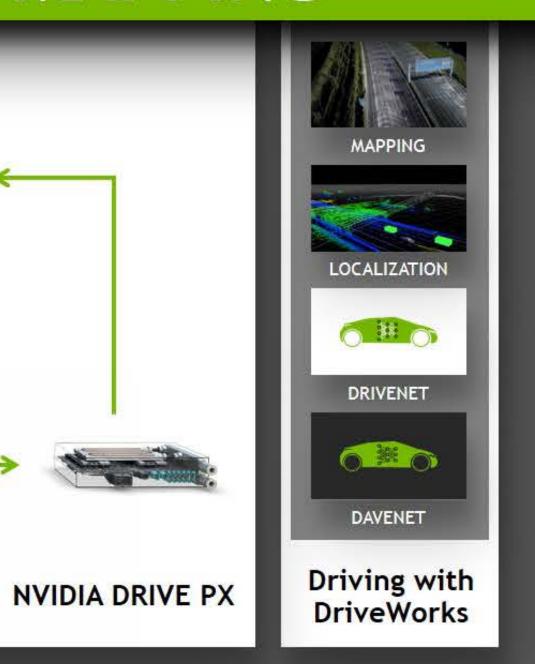


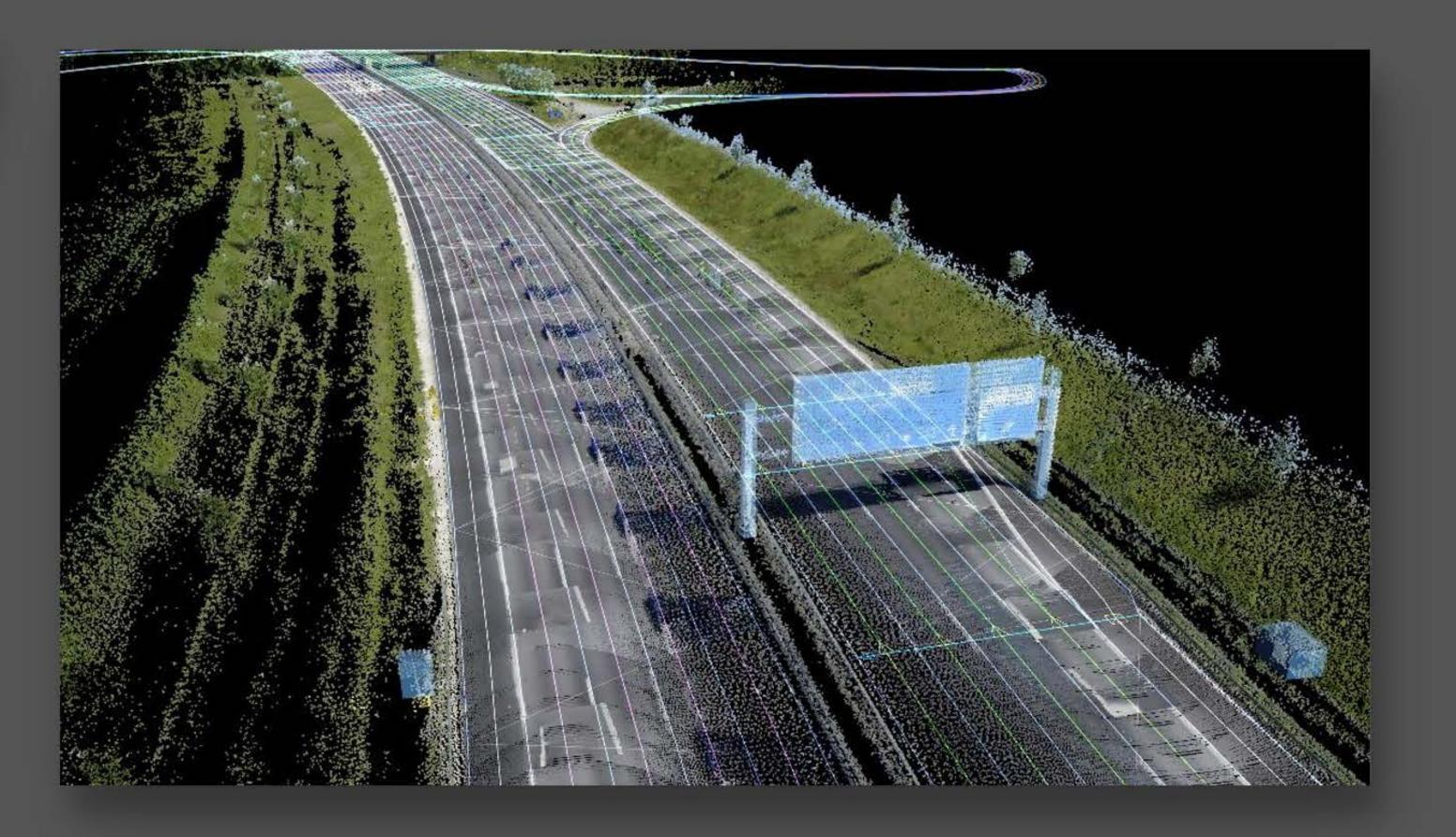




### NEW END-TO-END HD MAPPING





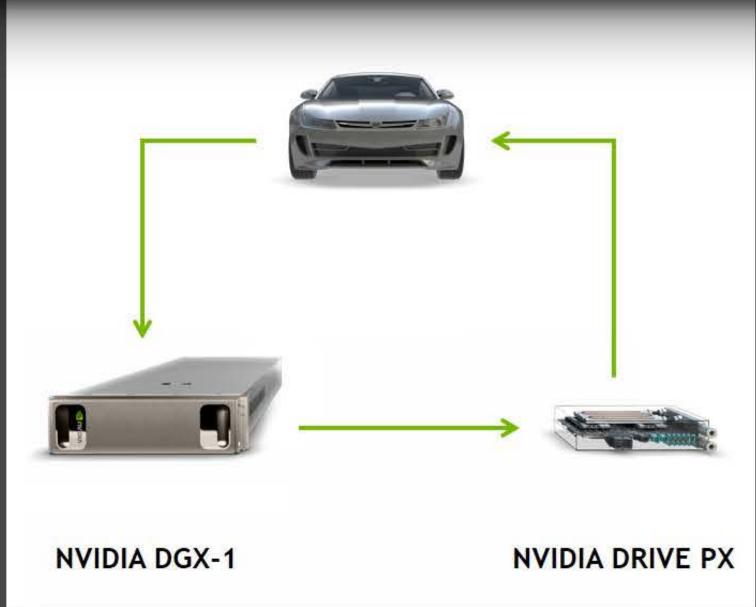




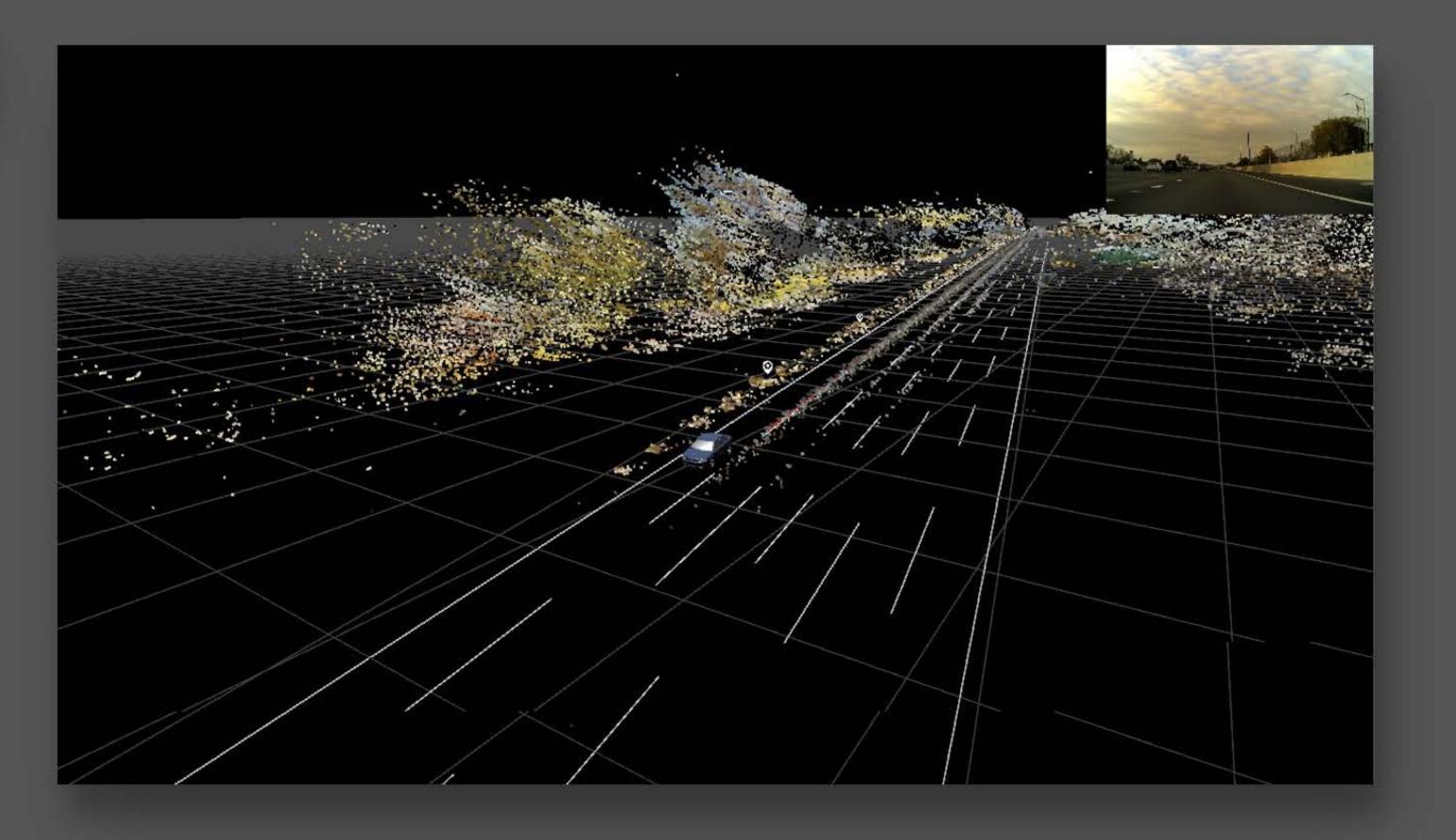
# BAIDU SELF-DRIVING CAR COMPUTER

## NEW END-TO-END HD MAPPING

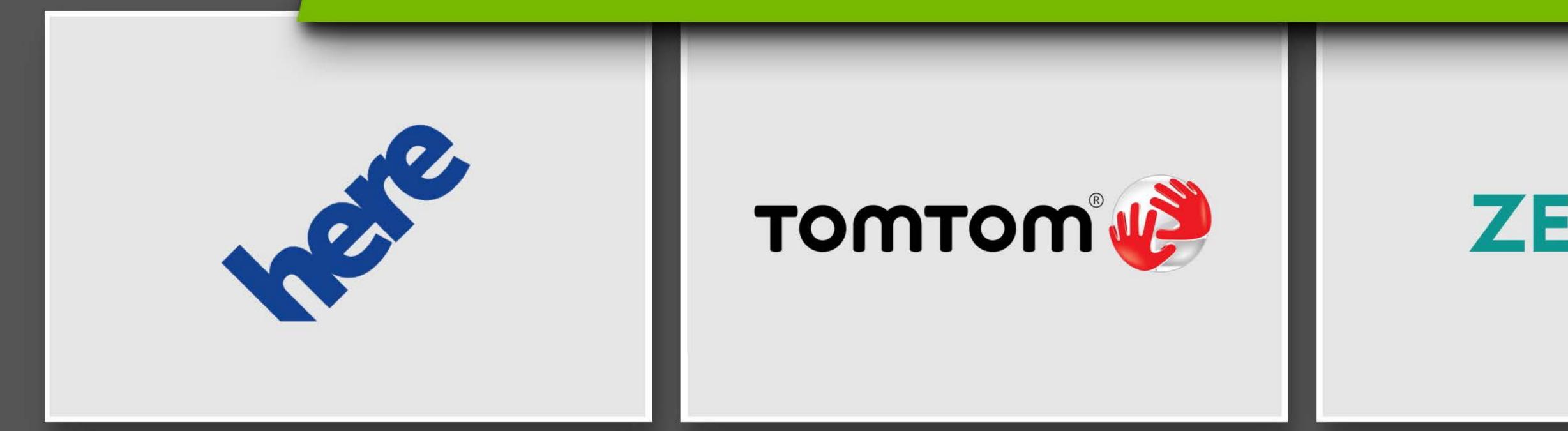






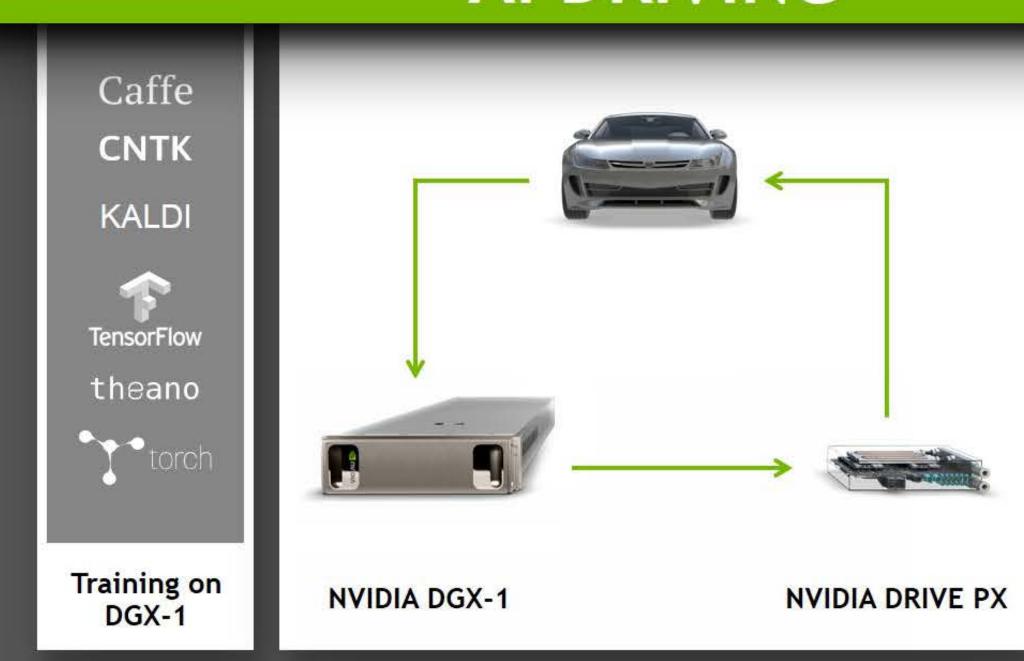


## PLATFORM FOR MAPPING THE WORLD



ZENRIN

## NEW AI DRIVING









## WORLD'S FIRST AUTONOMOUS RACE CAR

Designed by Daniel Simon 2,200 lbs
Blazing fast



## WORLD'S FIRST AUTONOMOUS CAR RACE

10 teams, 20 identical cars

DRIVE PX 2: The "brain" of every car

2016/17 Formula E season



## VR, AI, SELF-DRIVING CARS











